

## 46 International Awards & 6 Local Awards List

## → 46 International Awards

Scheme A: Eligible Period: from 1 July 2023 to 11 March 2026 Scheme B: Eligible Period: from 1 July 2023 to 11 March 2026

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ASIA ® DESIGN PRIZE	A13. Asia Design Prize (Korea)	
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(B) Graphics Design		
OBO	B1. D&AD Awards (UK)	

TOKYO <b>TDC</b>	B2. Tokyo TDC Annual Awards (Japan)	
Page of Company 10 (III & Color	B3. Japan Typography Association (JTA) Applied Typography (Japan)	
INDIGO	B4. Indigo Design Award (Netherlands)	
SEGD GLOBAL DESIGN AWARDS	B5. SEGD Global Design Awards (USA)	
tdc.	B6. TDC Awards (By The Type Directors Club) (USA) (new)	
SDA•AWARD	B7. Japan Sign Design Award (as known as SDA Award) (Japan) (new)	
(C) Spatial Design		
DESIGN AWARDS	C1. International Design Awards (USA)	

Inside	C2. Inside (Berlin)	
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FX PAROS	C4. FX International Interior Design Awards (UK)	
FRAME	C5. Frame Awards (Netherland)	
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(D) Product Design		
	D1. Good Design Award (Japan)	
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iDSA.	D3. International Design Excellence Award (USA)	
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GOOD	D7. The Good Design Award (USA) (new)	
(E) Fashion Design		
DESIGN AWARDS	E1. The IDA's Fashion Design of the Year Award (USA)	
INTERNATIONAL LAB OF <b>MITTELMODA</b>	E2. International Lab of Mittelmoda, The Fashion Award (Italy)	

The Fashion Anads	E3. The Fashion Awards (UK)	
Ashin NAGOYA FASHION CONTEST 2022	E4. Nagoya Fashion Contest (Japan)	
LVMH PRIZE*	E5. LVMH PRIZE (France)	
WOOLMARK PRIZE	E6. International Woolmark Prize (Australia) (new)	
WORLD OF WEARABLEART	E7. World of WearableArt (New Zealand) (new)	
(F) Digital Media Design		
THE WEBBY AWARDS	F1. The Webby Awards (UK)	
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UX DESIGN AWARDS	F3. UX Design Awards (Germany)	
(G) Design Education		
CORE77 DESIGN AWARDS	G1. Core77 Design Awards (USA)	

## (A) Multi-Categories

## A1. Red Dot Design Award (Germany)

Award Category	Award Level
Product Design	<ul> <li>Red Dot</li> <li>Red Dot: Best of the Best</li> </ul>
Brand & Communication Design	<ul> <li>Red Dot</li> <li>Red Dot: Best of the Best</li> <li>Red Dot: Grand Prix</li> <li>Red Dot: Junior Prize</li> <li>Red Dot: Agency of the Year</li> <li>Red Dot: Brand of the Year</li> </ul>
Design Concept	<ul> <li>Red Dot</li> <li>Red Dot: Best of the Best</li> <li>Red Dot: Peter Zec Prize</li> <li>Red Dot: Luminary</li> </ul>

## A2. iF Design Award (Germany)

Award Category	Award Level
i) Product (Automobiles/Vehicles, Sports/Outdoor/Bicycles, Leisure, Babies/Kids, Watches/Jewelry, Audio, TV/Cameras, Telecommunication, Computer, Gaming Hardware/VR, Office, Lighting, Home Furniture, Kitchen, Household/Tableware, Bathroom, Garden, Building Technology, Public/Retail, Medicine/Health, Beauty/Care, Industry/Tools, Textiles/Wall/ Floor)	<ul> <li>iF Design Award</li> <li>iF Gold Award</li> </ul>
ii) Packaging (Beverages, Food, Beauty/Health, Medicine/Pharmaceutics, Household, Consumer Products, Industry/B2B, Non-branded Packaging)	
iii) Communication (Websites, Apps/Software, Film/Video, Corporate Identity/Branding, Magazines/Press/Publishing, Campaigns/Advertising, Annual Reports, Typography/Signage, Events, User Interfaces (UI))	
iv) Interior Architecture (Trade Fairs/Exhibitions, Public Exhibitions, Shops/Showrooms, Hotels/Spas/Restaurants/Bars, Residential, Offices/Workspaces, Public, Installations)	
v) Professional Concept (Mobility, Living Spaces, Sustainability, Health, Food/Water, Tools, Education, Usability/Interface, Safety, Leisure)	
vi) Service Design (Health, Transportation/Logistics, Bank/Insurance, Retail, Tourism, Education, Government/Institutions, Entertainment)	
vii) Architecture (Public, Residential, Office/Industry, Retail/Hospitality, Urban/Landscape, Mixed Use)	
viii) User Experience (UX) (Product UX, Communication UX, Packaging UX, Interior & Architecture UX, Mixed Media UX)	
ix) User Interface (UI) (Product Interfaces, Interfaces for Digital Media)	

## A3. A' Design Award and Competition (Italy)

Award Category (Only the below listed categories are eligible for applying the sponsorship.)	Award Level
01 Furniture, Decorative Items and Homeware Design 02 Packaging Design 03 Architecture, Building And Structure Design 04 Fashion, Apparel and Garment Design 05 Lighting Products and Projects Design 06 Toy, Games and Hobby Products Design 07 Digital and Electronic Devices Design 08 Interior Space And Exhibition Design 09 Vehicle, Mobility and Transportation Design 10 Interface and Interaction Design 11 Home Appliances Design 12 Graphics and Visual Communication Design 16 Medical Devices and Medical Equipment Design 17 Movie and Animation Design 18 Food, Beverage and Culinary Arts Design 20 Social Design 21 Idea Design 23 Meta, Strategic and Service Design 24 Unexpected Design 25 Heavy Machinery Design 30 Music, Audio and Sound Design 31 Entertainment, Content Creation and Streaming Media Design 35 Hospitality, Recreation, Travel and Tourism Design 36 Futuristic Design 37 Audio and Sound Equipment Design 38 Video and Broadcasting Equipment Design 39 Awards, Prize and Competitions Design 40 Event and Happening Design 41 Sports, Entertainment and Recreation Equipment Design 42 Textile, Fabric, Textures, Patterns and Cloth Design 43 Safety Clothing and Personal Protective Equipment Design 44 Beauty, Personal Care and Cosmetic Products Design	(ii) A' Design Awards - Academic Ranking     Platinum A' Design Award (1st, 2nd, 3rd Place)     A' Design Award  (ii) Metal A' Design Awards     Bronze A' Design Award     Silver A' Design Award     Golden A' Design Award     Platinum A' Design Award     Iridium A' Design Award  (iii) Complementary Awards     Country Award     Company Award     Faculty Award     Instructor Award

- 46 Hospitality, Restaurant and Catering Products Design
- 47 Pet Supplies and Products for Animals Design
- 49 Jewelry, Eyewear And Watch Design
- 50 Bakeware, Tableware, Drinkware And Cookware Design
- 51 Baby, Kids' and Children's Products Design
- 52 Fashion and Travel Accessories Design
- 53 Art Materials, Stationery Supplies and Gift Items Design
- 54 Prosumer Products, Tools, and Machinery Design
- 56 Bathroom Furniture and Sanitary Ware Design
- 57 Manufacturing and Processing Machinery Design
- 58 Energy Products and Devices Design
- 59 Automotive Accessories and Car Care Products Design
- 61Street Furniture Design
- 62 Landscape Planning and Garden Design
- 63 Urban Planning And Urban Design
- 64 Scientific Instruments and Research Equipment Design
- 66 Yacht and Marine Vessels Design
- 67 Car and Land Based Motor Vehicles Design
- 68 Agriculture, Horticulture and Fisheries Design
- 69 Aerospace and Aircraft Design
- 70 Multidisciplinary and Interdisciplinary Design
- 71 Camera and Photography Equipment Design
- 72 Spacecraft, Spaceplanes And Spaceship Design
- 73 Generative, Algorithmic and Parametric Design
- 75 Print and Published Media Design
- 76 Construction and Real Estate Projects Design
- 77 Musical Instruments Design
- 78 Differently Abled and Seniors' Assistance Design
- 80 Governance and Public Services Design
- 83 Luxury Design
- 85 Advertising, Marketing and Communication Design
- 86 Computers and Computer Accessories Design
- 87 Cybernetics, Prosthesis and Bio-Engineering Design
- 89 Wearable Technologies Design
- 91 Footwear, Shoes and Boots Design Award
- 92 Furniture Accessories, Hardware and Materials Design
- 93 Limited Edition Design Awards
- 94 Design Quality and Innovation
- 95 Sustainable Products, Projects and Green Design
- 96 Electronic and Video Game Design
- 97 3D Printed Forms and Products
- 98 Disposable and Single Use Products
- 99 Website and Web Design Awards
- 100 Artificial Life and Synthetic Biology Design

## A4. DRIVEN × DESIGN: HONG KONG Design Awards (Australia)

	rd Category	Award Level
(i) Ar	chitecture	• Gold
•	Residential – Constructed	• Silver
•	Mixed Use - Constructed	
•	Public and Institutional	
•	Proposed	
(ii) Ir	iterior Design	
•	Corporate & Commercial	
•	Hospitality & Entertainment	
•	Hospitality - Eat & Drink	
•	International Commercial	
•	International Hospitality	
•	International Residential	
•	International Public or Institutional	
•	Public or Institutional	
•	Residential	
•	Retail	
•	International Retail - Shopping & Food	
(iii) S	pace Plus	
•	Pop-Ups, Display, Exhibit & Set Design	
(iv) P	roduct Design	
•	Office	
•	Home & Garden	
•	Homewares	
•	Personal Use	
•	Concept	
•	Technology	
(v) G	raphic Design	
•	Identity and Branding	
•	Illustration and Type	

## A5. The One Show (USA) (New)

Established in 1973, organised by The One Club For Creativity, The One Show is renowned for its Gold Pencil award, one of the most coveted accolades in the creative field, honoring groundbreaking ideas from the industry's most remarkable minds.

- Thousands of agencies, nonprofits, corporations, and individuals from around the world enter each year
- Over 20,000 total submissions in 2024
- 702 pencils awarded in 2024, including special awards
- Outstanding work awarded across 24 disciplines; 65 countries represented in 2024

	d Category (Only the below listed categories igible for applying the sponsorship.)	Award Level
(1)	Products Product Packaging Promotional Items Print Out of Home Branded Content Experiential / Immersive / Events Customer Experience (CX) Creative Use of Data Direct Marketing Film & Video Online & Mobile Social Media Public Relations Radio & Audio	<ul> <li>Best of Discipline Pencil (= Best of the "Category". E.g. Best of Branded Entertainment, Best of Design, Best of Print &amp; Promotional)</li> <li>Gold Pencil (Gold)</li> <li>Silver Pencil (Silver)</li> <li>Bronze Pencil (Bronze)</li> </ul>
(2)	Branded Entertainment  Short Form Video Long Form Video Full Length Video Music Video Audio Mobile Apps Games / Gaming Experiential Augmented, Virtual & Mixed Reality (AR, VR, MR) Low Budget User-Generated Content (UGC)	

- Commerce
- B2B Communications
- Branded Entertainment for Good
- Brand Partnerships
- Use of Humor
- Use of Drama
- Craft
- Innovation

#### (3) Creative Effectiveness

- Creative Effectiveness
- Single Region or Market
- Multi-Region or Market
- Brand Partnerships

#### (4) Cultural Driver

- Popular Culture Impact
- Multicultural Impact
- Content at the Speed of Culture

### (5) Design

- Brand Identity
- Corporate Communications
- Editorial
- Typography
- Promotional
- Packaging
- Data Visualization
- Digital Design
- Posters
- Out of Home
- Spatial Design
- Service Design / Customer Experience (CX)
- Moving Image
- B2B Communications
- Design for Good
- Brand Partnerships
- Craft
- Innovation

#### (6) Experiential & Immersive

- Events
- Brand Installations
- Immersive Spaces
- Responsive Environments
- Augmented, Virtual & Mixed Reality (AR, VR, MR)
- Metaverse
- Physical Products
- Experiential Audio
- Customer Experience / CX
- Commerce
- B2B Communications
- Experiential & Immersive for Good
- Brand Partnerships
- Craft
- Innovation

### (7) Film & Video

- TV, VOD, & Online
- Cinema Advertising
- Low Budget
- User-Generated Content (UGC)
- B2B Communications
- Film & Video for Good
- Brand Partnerships
- Use of Humor
- Use of Drama
- Innovation

### (8) Gaming

- Branded Game
- Brand Placement
- Brand Integration
- Mobile Gaming
- Streaming and Influencer
- Community Building
- Use of Gaming as a Tool

- Game Marketing
- Metaverse
- Branded Virtual Goods
- Experiential & Immersive In-Person Games
- Physical Gaming Accessories
- B2B Communications
- Gaming for Good
- Craft
- Innovation

### (9) Health & Wellness

- Branded Content
- Experiential / Immersive / Events
- Creative Use of Data
- Brand Identity
- Products
- Product Packaging
- Promotional Items
- Direct Marketing
- Film
- Online & Mobile
- Social Media
- Print
- Out of Home
- Public Relations
- Radio & Audio
- Integrated / Omnichannel Campaign
- B2B Communications
- Brand Partnerships
- Craft
- Innovation

#### (10) Integrated / Omnichannel

- Integrated / Omnichannel Campaign
- Brand Transformation / Repositioning
- Rebranding Campaign
- Customer Experience / CX
- Commerce

- B2B Communications
- Integrated / Omnichannel Campaigns for Good
- Brand Partnerships
- Craft
- Innovation

#### (11) Interactive, Online & Mobile

- Websites
- Mobile Applications
- Utility
- Customer Experience / CX
- Online Community Platform
- Online Advertising
- Online & Mobile Video
- Gaming
- Physical Product & Mobile Integration
- Augmented, Virtual & Mixed Reality (AR, VR, MR)
- Use of Smart Devices & Voice Assistants
- Digital Installations
- NFTs
- Metaverse
- Commerce
- B2B Communications
- Interactive & Mobile for Good
- Brand Partnerships
- Innovation

#### (12) Interactive & Mobile Craft

- UX / UI
- Cross-Channel UX / UI
- Creative Use of Data
- Visual Craft
- Audio Craft
- Writing
- Use of Technology
- Innovation in Interactive & Mobile Craft

### (13) IP & Product Design

- Promotional
- In-Market
- Experimental / Internal Projects / R&D
- Commerce
- B2B Communications
- Products for Good
- Brand Partnerships
- Innovation

#### (14) Moving Image Craft & Production

- Direction
- Writing
- Editing
- Cinematography
- Animation
- Visual Effects
- Special Effects
- Production Design
- Casting
- Title Sequences
- Trailers & Teasers
- Use of Technology
- Low Budget
- Innovation in Moving Image Craft

### (15) Print & Promotional

- Newspaper
- Magazine
- Posters
- Books / Booklets / Brochures
- Physical Products & Apparel
- Product Packaging
- B2B Communications
- Print & Promotional for Good
- Brand Partnerships
- Craft
- Innovation

### A6. The Spark Design Awards (USA) (new)

The Spark mission is to promote better living through better design. Spark Awards are bi-annual affairs, with different design categories judged by an international jury judging together in July and December. 85 designs have been judged and selected as outstanding submissions to the Spark Design Awards of 2023 (the 17th edition).

Professional entries included designs from prestigious brands like OXO, Philips, Dell, Pepsico, Daedong Tractors, CVS Health, Ahn&Partners Architecture, IBM, HP, fuseproject, Robrady Design and many others.

Award Category	Award Level
<ul> <li>Product &amp; Industrial Design</li> <li>Spaces Design</li> <li>Health, Medical &amp; Universal Design</li> <li>Graphic Design</li> <li>Transport &amp; Mobility Design</li> <li>Package Design</li> <li>Concept Pro</li> <li>Experience &amp; Service Design</li> <li>Digital Design</li> <li>Spark-E Design</li> </ul>	Winners (Platinum, Gold, Silver, Bronze and the "Greatest Design of the Year" Spark Awards)

### A7. ADC Awards (USA) (new)

Part of The One Club for Creativity, is the oldest continuously running industry award show in the world. Now heading into its incredible 103rd year, these awards celebrate the very best in advertising, digital media, graphic and publication design, packaging and product design, motion, gaming, experiential and architecture, photography, illustration and apparel design all with a focus on artistry and craftsmanship.

Award Category	Award Level
<ul> <li>(1) Advertising</li> <li>Art Direction (Digital, Direct - Single, Direct - Series, Motion, Poster Advertising - Single, Poster Advertising - Series, Press / Print Advertising - Single, Press / Print Advertising - Single, Press / Print Advertising - Series)</li> <li>Branded Content / Entertainment (Games, Online Video - Long Form, Online Video - Short Form, TV / Film, Episodic Web Series)</li> <li>Craft in Video (Animation - Single, Animation - Series, Cinematography, Direction - Single, Direction - Series, Editing, Sound Design, Special Effects, Title Design)</li> </ul>	<ul> <li>Gold</li> <li>Silver</li> <li>Bronze</li> <li>Best of Discipline (= Best of the "Category". E.g. Best of Typography)</li> <li>Best of Show</li> <li>Best of Non-profit</li> <li>Of the Year Awards</li> <li>Fashion cube</li> <li>Designism cube</li> <li>Freelancer of the Year</li> <li>Members Choice Award</li> </ul>

- Craft in Writing (Direct, TV / Film / Video, Online / Social, Outdoor, Press)
- Direct (Digital Single, Digital -Series, Mail, Wildcard)
- Innovation (Branded Content / Entertainment, Direct, Out of Home, Press, Promotional Materials, Television / Film / Online Video)
- Intergrated (Traditional)
- Out of Home (Point of Purchase, Poster - Single, Poster - Series, Print / Electronic Billboard - Single, Print / Electronic Billboard -Series, Transit - Single, Transit -Series)
- Press (Magazine Single,
   Magazine Series, Newspaper
   Single, Newspaper Series)
- Promotional Materials (Dimensional, Flat, Point of Purchase Display)
- Storytelling (Drama, Humor)
- Television / Film / Online Video (Movie Trailer, Film -Single, Film - Series, Online -Single, Online - Series, Low Budget, Television - Single, Television - Series)

# (2) Architecture / Interior / Environmental Design

- Window Display / Merchandising
- Wayfinding Systems
- Urban Planning
- Sustainability / Environmentally Conscious Design
- Set / Stage Design
- Public Art (Installation Design, Mural)
- Lighting Design
- Landscape Design
- Interior Design (Hotel Design, Residential Interiors, Retail / Restaurant Interiors, Work / Public / Community Spaces)
- Innovation
- Exhibition Design (Museum Exhibition, Trade Show Exhibition)
- Craft (Use of Color, Use of Materials, Use of Technology)

Architecture (Bridges / Infrastructure, Commercial Building, Conceptual / Unbuilt, Education / Institutional Design, Health / Medical Centers, High Rise / Skyscrapers, Mixed Use, Museums / Cultural Centers, Religious Centers, Residential Building, Restoration / Renovation, Sport / Recreation, Transportation Hubs)

#### (3) Artificial Intelligence

- Application
- Execution
- Idea
- **Process**

#### (4) Book Design

- Children's Books
- eBooks
- Image-Driven Books
- Innovation
- **Book Jackets**
- Limited Edition / Private Press / Special Format Books
- **Text-Driven Books**
- Text & Image-Driven Books

#### (5) Brand / Communication Design

- Branding (Annual Report, Branding Systems / Identities - Digital, Branding Systems / Identities - Integrated, Branding Systems / Identities - Print, Branding Systems / Identities - Television / Film / Online Networks)
- **Branding Logos**
- Rebranding
- Innovation
- Posters (Billboard Single, Billboards - Series, Traditional - Single, Traditional - Series)
- Promotional (Apparel, Booklet / Brochure / Catalog / Press Promotional Kit, Calendar, Digital Communications, Fashion Collaboration, Postage Stamps, Self-Promotion, Stationery / Invitations / Announcements, Wildcard)

#### (6) Brand-side / In-house

Advertising (Art Direction, Branded Content /

- Entertainment, Craft in Writing, Direct, Out of Home, Television / Film / Online Video)
- Brand / Communication
   Design (Brand Identity,
   Posters, Promotional
   Materials, Packaging Design,
   Product Design)
- Experiential Design
   (Consumer Experience, Digital
   Experiences, Environmental
   Design, Guerrilla Marketing /
   Stunt, Installations, Live
   Event)
- Innovation (Single or Series)
- Integrated (Series, Data Visualization, Games, Online / Mobile Websites, Social Media)
- Interactive (UX / UI)
- Motion / Film Craft
   (Animation, Direction, Editing, Cinematography, Sound Design, Visual Effects)

## (7) Design For Good

- Advertising (Single, Series)
- Architecture / Interior / Environmental Design
- Artificial Intelligence
- Book Design
- Brand / Communication
   Design (Single, Series)
- Brand-Side / In-House
- Experiential Design
- Gaming
- Illustration
- Interactive
- Magazine / Newspaper Design
- Motion / Film Craft
- Packaging Design
- Pharma / Health / Wellness
- Photography
- Product Design
- Typography / Lettering

#### (8) Experiential Design

 Live Experience Design (Installations, Events / Concerts, Museum Exhibitions, Placemaking, Responsive Environments, Stunts / Guerrilla)

- Digital Experience Design (Virtual / Mixed / Augmented Reality (VR, MR, AR), Virtual Event, Metaverse)
- Innovation
- Wildcard

#### (9) Fusion Cube

#### (10) Gaming

- Brand Integration
- Craft (Animation, Art Direction, Character Design, Game Direction, Indie, Ingame Cinematics / Cutscenes, Music / Score, Narrative / Writing, Sound Design, Technical Achievement - Graphics / Visuals, UX/UI)
- Innovation
- Marketing (Brand Identity, Campaign, Key Art, Logo, Promotional Materials / Merchandise, Trailer)

#### (11) Illustration

- Advertising (Single, Series)
- Animation (Single, Series)
- Branded Identity (Single, Series)
- Book (Single, Series)
- Digital (Single, Series)
- Editorial (Front Page Single, Front Page - Series)
- Editorial (Spread Single, Spread - Series)
- Innovation
- Manga / Comic Book / Graphic Novel (Single, Series)
- Mural / Graffiti / Street Art (Single, Series)
- Packaging (Single, Series)
- Partnership / Coproduction (Single, Series)
- Permanent / Temporary Tattoos
- Personal Project (Single, Series)
- Print (Single, Series)
- Wildcard (Single, Series)

#### (12) Interactive

- Data Visualization
- Digital Craft (Art Direction, Content Strategy, Copywriting for Digital, Sound Design, Use of Technology)

- Digital Product
- Extended Reality AR / VR / MR
- Innovation
- Integrated Digital
- NFTs & The Metaverse (NFT, The Metaverse)
- Online / Mobile Websites (Website, Campaign Site, E-Commerce Site)
- Personal Project
- Social Media (Campaign, Streaming Media)
- UX / UI (User Experience Design, User Interface Design)
- Video (Interactive Video, Online Video)

#### (13) Magazine / Newspaper Design

- Digital Publications (Magazine, Newspaper)
- Innovation
- Magazines (Cover, Full Issue, Infographics, Story / Spread, Self-Published / Zine)
- Newspapers (Front Page, Full Issue, Story / Spread)

#### (14) Motion / Film Craft

- Craft in Motion / Film

   (Animation, Animated Logo,
   Cinematography, Direction,
   Editing, Motion Graphics,
   Visual Effects, Use of Music /
   Sound, Typography, Extended
   Reality)
- Innovation
- Motion / Film (Documentary, Movie Trailer, Music Video, Narrative, Short Video, Television / VOD Promo, Title Sequences, Personal Project)

### (15) Packaging Design

- Beauty / Cosmetics / Personal Care (Single, Series)
- Beverage (Single, Series)
- Brand Partnership
- Consumer Electronics
- Fashion / Apparel / Accessories
- Food (Single, Series)
- Games / Toys / Recreation
- Health / Wellness
- Home / Houseware
- Innovation
- Limited Edition

- Luxury
- Media
- Pet Products
- Pharma
- Sustainable / Eco-friendly (Single, Series)
- Wildcard

#### (16) Pharma / Health / Wellness

- Advertising (Art Direction, Branded Content / Entertainment, Craft in Writing, Direct, Out of Home, Television / Film / Online Video)
- Brand / Communication
   Design (Brand Identity,
   Posters, Promotional
   Materials, Packaging Design,
   Product Design)
- Experiential Design
   (Consumer Experience, Digital
   Experiences, Environmental
   Design, Guerrilla Marketing /
   Stunt, Installations, Live
   Event)
- Innovation (Single or Series)
- Integrated (Series)
- Interactive (Data Visualization, Games, Online / Mobile Websites, Social Media, UX / UI)
- Motion / Film Craft
   (Animation, Direction, Editing,
   Cinematography, Sound
   Design, Visual Effects)

### (17) Photography

- Architecture
- Drone / Aerial
- Experimental
- Fashion
- Fine Art / Conceptual
- Food
- Innovation
- Live Event
- Mobile
- Music / Entertainment
- Nature / Landscape
- Night Photography
- Personal Project
- Photo Book
- Photojournalism
- Portraiture
- Products / Commercial
- Self-Promotion

- Social Media
- Sports / Recreation
- Street
- Travel / Tourism
- Wildcard

#### (18) Product Design

- Beauty / Wellness / Personal Care
- Brand Partnerships
- Children's Products
- Consumer Electronics
- Small Appliances
- Tools
- Vehicles
- Houseware
- Inclusive Products
- Innovation
- Decorative Products
- Furniture
- Limited Edition / Collectibles
- Office Supplies
- Pet Products
- Prototype
- Science / Medical Products
- Sports / Leisure Products
- Sustainable / Eco-friendly Products
- Wildcard

#### (19) Typography / Lettering

- Advertising
- Brand / Communication Design
- Digital
- Display Typeface
- Environmental
- Innovation
- Lettering
- Motion
- Packaging
- Personal / Unpublished Lettering
- Poster
- Publication
- Typeface
- Use of Typography
- Wildcard

### A8. London Design Awards (UK) (new)

The London Design Awards, in conjunction with International Awards Associate (IAA) is on a mission to highlight and deliver designs that are absolutely phenomenal to the world, while offering a highly-prestigious platform to demonstrate what others would call second-to-none.

Through gathering the undivided attention of distinctive channels, the award sets out to promote the works of brilliant designers involved in the fields of interior, architectural, product, packaging, conceptual, user interface, user experience, communication and services, bringing everlasting fame to those who would surpass the industry.

Award Category	Award Level
<ul> <li>Product</li> <li>Architectural</li> <li>Interior</li> <li>Packaging</li> <li>Conceptual</li> <li>User Interface Design (UI)</li> <li>User Experience Design (UX)</li> <li>Communication</li> <li>Service Design</li> <li>Landscape Design</li> </ul>	<ul> <li>Design of the Year</li> <li>Platinum</li> <li>Gold</li> <li>Silver</li> </ul>

#### A9. Australian Good Design Awards (Australia) (new)

The Australian Good Design Awards is one of the most diverse international design award programs in the world, comprising 12 overarching Design Disciplines and covering more than 30 Design Categories. Every year, the Awards attract cutting-edge design projects from across the globe, celebrating the very best in design, architecture, engineering, research, fashion, and social impact.

Originally established in 1958 and recognised by the World Design Organization (WDO) as Australia's peak international design endorsement program, the Awards have been setting the international standard for good design for more than six decades and have a proud legacy of recognising, rewarding and celebrating the projects, people and brands behind great design.

Award Category	Award Level
<ul> <li>Architectural Design</li> <li>Communication Design</li> <li>Design Research</li> <li>Design Strategy</li> <li>Digital Design</li> <li>Engineering Design</li> <li>Fashion Impact</li> <li>Next Gen (Student)</li> <li>Policy Design (New)</li> <li>Product Design</li> <li>Service Design</li> </ul>	Winners

Social Impact	

### A10. DNA Paris Design Awards (France) (new)

The DNA Paris Design Awards honors designs in the disciplines of Architecture, Interior design, Landscape Design, Graphic Design and Products design awarding the best designers worldwide.

The organizer, Farmani Group, established in 1985, is the organizer of International Design Awards (IDA), Architecture MasterPrize (AMP), European Product Design Awards (EPDA), Prix de la Photographie in Paris (PX3), London International Creative Awards (LICC), International Photography Awards (IPA) and the Annual Lucie Awards for Photography, which has emerged as one of the world's most prestigious photography awards.

Award Category	Award Level
<ul> <li>Architecture Design</li> <li>Interior Design</li> <li>Landscape Design</li> <li>Product Design</li> <li>Graphic Design</li> </ul>	<ul><li>Design of the Year</li><li>Winners</li></ul>

### A11. Kyoto Global Design Awards (Japan) (new)

Established in 2019, the Kyoto Global Design Awards (KGDA) is a prestigious international competition dedicated to honoring exceptional designers globally. With seven main categories encompassing Visual, Real Estate, Environment, Trends (Fashion), Restaurants/Hotels/Bars, Industry, and Theory, the KGDA recognizes outstanding contributions across diverse design realms.

The exclusive "Best 100" category, curated by the KGDA Committee and media partners, specifically acknowledges designers and brands achieving remarkable feats in the field of design for the year. This special category focuses on those who have made significant strides in promoting global sustainable development, with the annual list highlighting outstanding contributions to the design industry.

Award Category	Award Level
<ul> <li>Best100</li> <li>Environment</li> <li>Industrial (includes areas such as computer-aided design, furniture design, transportation design, product design, software design, systems design and more)</li> <li>Visual</li> <li>Trends (Fashion)</li> <li>Theory</li> <li>Real Estate</li> </ul>	Winners

Restaurants/Hotels/Bars	

## A12. Golden Pin Design Awards (Taiwan)

Award Category	Award Level
(i) Golden Pin Design Award  ■ Product Design  ■ Communication Design  ■ Spatial Design  ■ Integration Design	<ul> <li>Golden Pin Design Award</li> <li>Best Design of the Year</li> </ul>
(ii) Golden Pin Concept Design Award  ■ Product Design  ■ Communication Design  ■ Spatial Design  ■ Integration Design	<ul> <li>Best of Golden Pin Concept Design Award</li> <li>Golden Pin Concept Design Award</li> </ul>

## A13. Asia Design Prize (Korea)

Award Category	Award Level
<ul><li>Industrial</li><li>Space / Architecture</li><li>Communication</li></ul>	<ul> <li>Design of the Year</li> <li>Grand Prize</li> <li>Gold Winner</li> <li>Winner</li> </ul>

## A14. K-Design Award (Korea)

Award Category	Award Level
(i) Industrial  Product Furniture Transportation Outdoors / Leisure Medical Sports Kitchens Households Lighting and lamps Fashion / lifestyle and accessories Bathrooms / spas and personal care Etc	<ul> <li>Kudos to the Best</li> <li>Grand Prize</li> <li>Gold Winner</li> <li>Winner</li> </ul>
(ii) Space	
<ul> <li>Restaurants / Bars</li> </ul>	

- Hotels / Spas
- Exhibitions / Trade Fairs
- Shops / Showrooms
- Residential
- Offices / Workspaces
- Public
- Installations
- Etc

#### (iii) Communication

- Corporate Design & Identity
- Brand Design & Identity
- Advertising
- Packaging Design
- Posters
- Typography
- Illustrations
- Publishing & Print Media
- Web / App
- GUI / UX / UI
- Video
- Etc

## (B) Graphics Design

### **B1. D&AD Awards (UK)**

DI. D&AD AWaids (OK)		
Award Category	Award Level	
<ul> <li>Animation</li> <li>Art Direction</li> <li>Book Design</li> <li>Branding</li> <li>Casting</li> <li>Cinematography</li> <li>Commerce</li> <li>Creative Transformation</li> <li>Digital</li> <li>Digital Design</li> <li>Direct</li> <li>Editing</li> <li>Entertainment</li> <li>Experiential</li> <li>Film</li> <li>Gaming &amp; Virtual Worlds</li> <li>Graphic Design</li> <li>Health &amp; Wellbeing</li> <li>Illustration</li> <li>Impact</li> <li>Integrated</li> <li>Luxury</li> </ul>	<ul> <li>Black Pencil</li> <li>White Pencil</li> <li>Yellow Pencil</li> <li>Graphite Pencil</li> <li>Wood Pencil</li> <li>Next Pencil</li> <li>Shortlist</li> <li>Side Hustle Pencil</li> <li>Future Impact Pencil</li> <li>Collaborative Pencil</li> </ul>	

<ul> <li>Magazine &amp; Newspaper Design</li> <li>Media</li> <li>Music Videos</li> <li>Packaging Design</li> <li>Pharma</li> <li>Photography</li> <li>PR</li> <li>Press &amp; Outdoor</li> <li>Product Design</li> <li>Production Design</li> <li>Radio &amp; Audio</li> <li>Sound Design &amp; Use of Music</li> <li>Spatial Design</li> <li>Type Design &amp; Lettering</li> <li>Type Design &amp; Lettering</li> <li>Typography</li> <li>Visual Effects</li> <li>Writing For Advertising</li> <li>Writing For Design</li> <li>Advertising</li> <li>Animation</li> <li>Art Direction</li> <li>Branding</li> <li>Copywriting</li> <li>Digital Design</li> <li>Experiential Design</li> <li>Game Design</li> <li>Graphic Design</li> <li>Illustration</li> <li>Interaction Design</li> <li>Marketing</li> <li>Out of Home</li> <li>PR</li> <li>Service Design</li> <li>Social Media</li> <li>Typography</li> <li>UI</li> <li>UX</li> </ul>	Black Pencil White Pencil Yellow Pencil Graphite Pencil Wood Pencil  Wood Pencil
D&AD Impact Awards	<ul> <li>D&amp;AD Impact Awards</li> <li>D&amp;AD Impact Awards (Environment and sustainability)</li> <li>D&amp;AD Impact Awards (Health and wellness) D&amp;AD Impact Awards (Humanitarian aid) D&amp;AD Impact Awards (Community and civic engagement)</li> <li>D&amp;AD Impact Awards (Equality and diversity) D&amp;AD Impact Awards (Educational and financial empowerment)</li> </ul>

## **B2. Tokyo TDC Annual Awards (Japan)**

Award Category	Award Level
<ul> <li>Small Graphics</li> <li>Editorial / Book Design</li> <li>Type Design</li> <li>Mark &amp; Logotype / Corporate Stationery / Branding</li> <li>Signage &amp; Display / Packaging</li> <li>Advertising</li> <li>Poster B</li> <li>Experimental Work</li> <li>Website / Application</li> <li>Video</li> <li>RGB Experimental</li> </ul>	<ul> <li>Grand Prize</li> <li>TDC Prize</li> <li>Book Design Prize</li> <li>Type Design Prize</li> <li>RGB Prize</li> <li>Special Prize</li> </ul>

## **B3. Japan Typography Annual 2024 (Japan)**

Award Category	Award Level
<ul> <li>(i) General Category</li> <li>Visual Identity (Actual Judging Category)</li> <li>Logotype and Symbol Mark (Online Judging Category)</li> <li>Type Design (Online Judging Category)</li> <li>Graphics (Actual Judging Category)</li> <li>Book and Editorial Design (Actual Judging Category)</li> <li>Packaging (Actual Judging Category)</li> <li>Infographic (Online Judging Category)</li> <li>Display and Environment (Online Judging Category)</li> <li>On Screen/Website (Online Judging Category)</li> <li>Experimental (Actual Judging Category)</li> <li>Istudent Category</li> <li>Student Work (Actual Judging Category)</li> </ul>	<ul> <li>Grand Prix (General Category and Student Category = 1 entry each)</li> <li>Best work (General Category and Student Category = several works each)</li> <li>Judges Choice (General Category = several entries)</li> </ul>

## **B4. Indigo Design Award (Netherlands)**

Award Category	Award Level
<ul> <li>Branding</li> <li>Design for Social Change</li> <li>Digital Design – UX and UI</li> </ul>	(i) Main Winners  • Design of the year
<ul><li>Graphic Design</li><li>Mobile Design</li></ul>	(ii) Agency Category Winners

#### **B5. SEGD Global Design Awards (USA)**

Award Category	Award Level
<ul> <li>Branded Environments</li> <li>Digital Experience</li> <li>Exhibition</li> <li>Placemaking</li> <li>Public Installation</li> <li>Strategy / Research / Planning</li> <li>Wayfinding</li> </ul>	<ul> <li>Best of the Show</li> <li>Sylvia Harris Award</li> <li>Honor Award</li> </ul>

### B6. TDC Awards (by The Type Directors Club) (USA) (new)

TDC Awards organized by The Type Directors Club, the world's leading typography organization had winners from 41 countries in its prestigious TDC70 Competition (in 2024).

Building upon its expanded disciplines and categories, the TDC's 70th annual competition (TDC70 in 2024) provided an unparalleled platform for typographic excellence to shine. Winners received prestigious certificates, had their work published in the esteemed "The World's Best Typography" compendium, and gained exposure through TDC's social media channels and eight global traveling exhibitions.

Award Category	Award Category
<ul><li>Communication Design</li><li>Lettering</li><li>Type Design</li></ul>	<ul><li>Best of Discipline</li><li>Winners</li><li>Judges Choice</li></ul>

#### B7. Japan Sign Design Award (as known as SDA Award) (Japan) (new)

Japan Sign Design Association Award (as known as SDA Award) was established in 1966 for the purpose of promoting and educating the public about the sign design through presentation of signature design works to the wide society. It continues to be the only award program for sign design in Japan.

Award Category	Award Category
N/A	<ul> <li>SDA Grand Prize - Minister of Economy,         Trade and Industry Award</li> <li>SDA Award Gold Prize</li> <li>SDA Award Silver Prize</li> <li>SDA Award Bronze Prize</li> </ul>

## (C) Spatial Design

## C1. International Design Awards (USA)

Award Category	Award Level
(i) Architectural (a) Residential Architecture  Homes and low-rise residential spaces Apartments / High-rise living Small living / Tiny Homes Sustainable Home Designs Residential Renovation / Adaptive Reuse Mixed-Use architecture Prefab Residential Designs Other Residential Designs Other Residential Designs (b) Architecture Project Development Commercial Cultural Hospitality Industrial / Infrastructure Mixed Use Residential (c) Commercial Architecture Small Office Spaces High-rise Offices / Skyscrapers Public / Government buildings Cultural and Educational Architecture Hospitality and Leisure Sustainable Commercial Architecture Prefab Commercial Designs Hospitals / Healthcare facilities Commercial Renovation / Adaptive Reuse Sports / Recreational Facilities Commercial Designs (d) Urban Planning / Infrastructure Transportation Hubs / Terminals Bridges Roads / Motorways Industrial Architecture Sustainable Urban Architecture Sustainable Urban Architecture Sustainable Urban Architecture Community Spaces / Parks Residential Landscaping Memorials / Landmarks Educational / Cultural Spaces Private Space Landscaping Other Landscape Designs	<ul> <li>Architect Design of the Year, Professional</li> <li>Emerging Architect Design of the Year, Student</li> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul>

#### (f) Architectural Lighting Designs

- Interior architectural lighting designs
- Exterior architectural lighting designs
- Landscape architectural lighting designs

#### (g) Other Architectural Designs

- Temporary / Pop-up structures
- Cultural Preservation/Restoration
- Religious Architecture
- Humanitarian Project Designs
- Off-Grid Architectural Designs
- Conceptual Architectural Designs

#### (ii) Interior

#### (a) Residential Interior Design

- Luxury Living
- Affordable Homes
- Small Living Spaces
- Residential Renovation Project
- Rural Living
- Minimalist Living Design
- Sustainable Living Design
- Other Residential Interior Design

#### (b) Interior Project Development

- Commercial
- Cultural
- Hospitality
- Industrial / Infrastructure
- Mixed Use
- Residential

#### (c) Commercial Interior Design

- Workspace Design
- Smart Office Design
- Commercial Interior Lighting
- Creative Space Design
- Cafeteria / Office Canteen
- Innovative Meeting Spaces
- Retail / Shopping Centers
- Other Commercial Interior Design

#### (d) Infrastructure / Industrial Interior Design

- Factories and Production Spaces
- Warehousing Design
- Industrial Interior Design
- Transportation Hubs / Terminals
- Industrial Lighting Design
- Other Industrial Interior Designs

#### (e) Cultural / Community Interior Design

- Theaters and Auditoriums
- Galleries and Exhibition Spaces
- Museums and Heritage Centers

- Interior Design of the Year, Professional
- Emerging Interior Designer of the Year, Student
- Gold
- Silver
- Bronze

- Religious Centers
- Educational Institutions
- Healthcare Institutions / Facilities
- Library / Learning Spaces
- Wellness / Fitness / Sports
- Lighting Design for Cultural / Community

#### (f) Spaces

- Eco-Friendly Focus
- Other Community Interior Designs

## (g) Hospitality Interior Design

- Hotels / Resorts
- Restaurants
- Cafes / Coffee Shops
- Night-Clubs / Pubs
- Spa / Health and Wellness Facility

#### (h) Other Interior Designs

- Temporary and Pop-Up Structures
- Conceptual Projects Interior Design
- Eco-Friendly Designs

### C2. The Inside (Berlin)

Award Category	Award Level
Inside (Bars & Restaurants, Education, Health and Fitness, Hotels, Public Buildings, Residential, Retail, Temporary / Meanwhile uses, Workplace (Large), Workplace (Small))	INSIDE World Interior of the year

## C3. IIDA Global Excellence Awards (USA)

Award Category	Award Level
<ul> <li>Corporate Space Large (1,000 square meters and above)</li> <li>Corporate Space Small (under 1,000 square meters)</li> <li>Education (elementary/secondary educational facilities, colleges/universities)</li> <li>Entertainment (casinos, performing arts centers, sports arenas, theatres)</li> <li>Healthcare (hospitals, outpatient clinics, medical facilities)</li> <li>Hotels (must include at least one (1) guest room image)</li> <li>Institutional (cultural, government/municipal spaces, libraries, religious spaces)</li> </ul>	<ul> <li>Category Winners</li> <li>Best of Competition</li> </ul>

- Public Spaces & Commercial Lobbies
- Residences Large (125 square meters and above)
- Residences Small (under 125 square meters)
- Restaurants, Lounges & Bars
- Retail (stores, boutiques)
- Sales Centers & Show Flats
- Showrooms & Exhibition Spaces
- Spas, Fitness Centers, & Gymnasiums

## C4. FX International Interior Design Awards (UK)

Award Category	Award Level
Product of the year     Bar or Restaurant     Build to rent/prs     Floor Covering     Global Project     Graphic - Sinage and Wayfinding     Hotel     Leisure or Entertainment Venue     Lighting Design     Lighting Product     Mixed Use     Museum or Exhibition Space     Outside Space and Landscape Design     Public, Leisure or Office Furniture     Public Sector     Public Space Schemes     Retails Space     Surfaces     UK Project of Year	FX International Interior Design Award
<ul> <li>UK Workspace any size</li> <li>Workspace Large</li> <li>Workspace Small</li> </ul>	
Special Award	<ul> <li>Breakthrough Talent of the Year</li> <li>Product Designer of the Year</li> <li>Interior Design Practice of the Year</li> <li>Outstanding Lifetime Contribution to Design</li> </ul>

## **C5. Frame Awards (Netherland)**

Award Category	Award Level
(i) Spatial Awards (a) Retail  Single-Brand Store  Multi-Brand Store  Pop-Up Store  Window Display	Winner of the year award

(b) Hosp	oitality	
•	Bar	
•	Restaurant	
•	Entertainment Venue	
•	Health Club	
(c) Wor	k	
•	Co-Working Space	
•	Small Office	
•	Large Office	
(d) Insti		
•	Learning Space	
•	Healthcare Centre Governmental Interior	
•	Cultural Space	
(e) Resi	dences	
•	Small Apartment	
•	Large Apartment	
•	House	
•	Co-Living Complex	
(f) Show	/S	
•	Trade-Fair Stand	
•	Exhibition	
•	Set Design	
/::\ <b>F</b>	with a language	
	cutional Awards Colour	Winner of the year award
(a) (b)		
(a) (c)	Light Material	
(0)	Material	
(iii) Dro	duct Awards	
(iii) Pro	Furniture	Winner of the year award
(a) (b)	Lighting	
(c)	Sanitary	
(d)	Finishes	
(a) (e)	Accessories	
(-)		
(iv) Honorary Awards		
(a)	Emerging Designer	Winner of the year award
(a) (b)	Designer	
(c)	Client	
(c) (d)	Lifetime Achievement	
(~)		

## **C6. ICONIC Award (Germany)**

Award Category	Award Level
(i) Innovative Architecture  Architecture  Interior  Product  Communication  Concept  Innovative Material	<ul> <li>(i) Special Categories</li> <li>Architects of the Year</li> <li>Interior Designers of the Year</li> <li>Architects' Client of the Year</li> <li>(ii) Winners of the Year</li> </ul>
<ul> <li>(iii) Interior products</li> <li>Bathroom and Wellness</li> <li>Building Fixtures</li> <li>Furniture</li> <li>Kitchen and Household</li> <li>Lighting</li> <li>Office and Workplace</li> <li>Outdoor Products</li> <li>Materials, Textiles, Surfaces</li> <li>Wall, Floor, Ceiling</li> </ul>	<ul> <li>(i) Special Categories</li> <li>Creator of the Year</li> <li>Brand of the Year</li> <li>(ii) Winners of the Year</li> <li>Best of the Best</li> <li>Winner and Selection</li> </ul>

# C7. World Architecture Festival (UK)

Award Category	Award Level
(i) Completed Buildings (Civic & Community, Creative Re-use, Culture, Display, Health, Higher Education & Reserach, Hotel & Leisure, House & Villa Rural/Coastal, House & Villa Urban/Suburban, Housing, Mixed-use, office, Production, Energy & Logistics, Retrofit, School, Shopping, Sport, Transport)  (ii) Future Projects (Civic, Commercial Mixed-use, Competition Entries, Culture, Education, Experimental, Health, House, Infrastructure, Leisure-Led Development, Masterplanning, office, Residential, Sport)	INSIDE World Interior of the year
(iii) Landscape	

## (D) Product Design

# D1. Good Design Award (Japan)

Award Category	Award Level
<ul> <li>Accessories &amp; Wearable</li> <li>Personal Care</li> <li>Stationery and Hobby</li> <li>Household Goods</li> <li>Home Appliances</li> <li>Audio, Video Equipment</li> <li>ICT Equipment</li> <li>Equipment &amp; Facilities for Manufacturing and Medical Care</li> <li>Housing Fixtures</li> <li>Furniture/Equipment and Facilities for Office &amp; Public Space</li> <li>Mobility</li> <li>Housing (Detached House, Small Sized Housing Complex &amp; Cohousing)</li> <li>Housing (Medium to Large Sized Housing Complex &amp; Cohousing)</li> <li>Construction (Industry and Commercial Facility)</li> <li>Public Facility, Civil Structure &amp; Landscape</li> <li>Media &amp; Contents</li> <li>System &amp; Service</li> <li>Initiative and Activity for Regional</li> <li>Initiative and Activity for the General Public</li> </ul>	<ul> <li>(ii) Special Awards</li> <li>Good Design Grand Award</li> <li>Good Design Gold Award</li> <li>Good Focus Award (New Business Design)</li> <li>Good Focus Award (Design of Technique &amp; Tradition)</li> <li>Good Focus Award (Design of Community</li> <li>Development)</li> <li>Good Focus Award (Disaster Prevention &amp; Recovery Design)</li> </ul>

## D2. German Design Award (Germany)

Award Category	Award Level
(i) Product Design (Al in Product Design Processes, Bath and Wellness, Buildings and Elements, Kitchen, Tabletop, Household, Design Classics and Re-editions, Furniture, Lifestyle and Fashion, Home Textiles and Home Accessories, Gardening and Outdoor Living, Sports, Outdoor Activities and Leisure, Baby and Child Care, Luxury Goods, Computer and Communication, Entertainment, Human-Machine-Interface, Material and Surfaces, Energy, Industry, Workshop and Tools, Medical, Rehabilitation and Health Care, Lighting, Office Furniture, Stationery, Retail, Conceptional Transportation, Aviation, Maritime and Railway, Automotive Parts and Accessories, Motorcycles, Passenger Vehicles, Public Design, Utility Vehicles, Bicycles and E-Bikes, Start-up, Universal Design)  (ii) Communications Design	<ul> <li>Gold</li> <li>Special Mention</li> <li>Winner</li> </ul>

(Al in Communications Design, Audiovisual, Interactive User Experience, Online Publications, Design Classics and Re-editions, Web, Apps, Game Design, Integrated Campaigns and Advertising, Packaging, Corporate Identity, Brand Identity, Books and Calendars, Editorial, Official Documents, Posters, Cards and Photography, Typography, Event, Start-up, Universal Design)

#### (iii) Architecture

(Al in Architecture and Metaverse Space Design, Architecture, Conceptual Architecture, Interior Architecture, Retail Architecture, Signage and Wayfinding, Fair and Exhibition, Urban Space and Infrastructure, Lighting Design, Start-up, Universal Design)

(iv) Circular Design

### D3. International Design Excellence Award (USA)

Award Category	Award Level
<ul> <li>Automotive &amp; Transportation</li> <li>Branding</li> <li>Children's Products</li> <li>Concepts &amp; Speculative Design</li> <li>Consumer Technology</li> <li>Design Strategy</li> <li>Digital Interaction</li> <li>Environments</li> <li>Furniture &amp; Lighting</li> <li>Home</li> <li>Furniture &amp; Lighting</li> <li>Lifestyle &amp; Accessories</li> <li>Medical &amp; Health</li> <li>Office &amp; Accessories</li> <li>Outdoor &amp; Gardens</li> <li>Packaging</li> <li>Service Design</li> <li>Social Impact Design</li> <li>Sports &amp; Recreation</li> <li>Student Projects</li> </ul>	(i) Primary Awards:

# **D4. Singapore Good Design Mark (Singapore)**

Award Category	Award Level
(i) Architecture (Buildings, residential properties, office/industry spaces, retail/hospitality facilities, urban/landscape or other structures.)	
(ii) Digital Design (Apps/software, AR/VR, systems/service for public or professional use.)	Categories Winners
(iii) Experience Design (Service innovations designed in a customer-centric way, all aspects of user experience interacting with products and services, the environment or facilities.)	
(iv) Fashion Design (Apparel, garment, footwear, jewelry, accessories, wearables, fashion & textiles.)	
(v) Product Design (Automobiles/mobility vehicles, home appliances, office and home furniture, office and housing fixtures, building technology, food & beverage, equipment/machines, ICT equipment, consumer goods, healthcare tools & wearables, fashion & textile.)	
(vi) Spatial Design (Internal space and decoration of buildings, residential properties, office/industry spaces, retail/hospitality facilities, shops/showrooms, public spaces, civic spaces, outdoor pavilion, civic spaces, indoor/outdoor exhibitions, installations or other structures.)	
(vii) Sustainable Design (Any project that reduces or eliminates negative environmental impact through thoughtful designs and/or design processes. This concept can be applied across all design disciplines.)	
(viii) Visual Design (Visual communication, logo, tagline, typography, website, film/video, corporate identity, media, publishing, advertising campaign, annual reports, signage, events, and packaging.)  (ix) Special Category: Health & Wellness	
(, -p	

## D5. Muse Design Awards (USA)

Award Category	Award Level
<ul> <li>Architectural Design</li> <li>Conceptual Design</li> <li>Fashion Design</li> <li>Furniture Design</li> <li>Interior Design</li> <li>Landscape Design</li> <li>Lighting Design</li> <li>Packaging Design</li> <li>Product Design</li> <li>Transportation Design</li> </ul>	<ul> <li>MUSE Design of the Year</li> <li>Platinum</li> <li>Gold</li> <li>Silver</li> </ul>

## **D6. European Product Design Award (Hungary)**

Do. European Product Design Award (Hungary)		
Award Category	Award Level	
(i) Professional Categories:  Household products Consumer Electronics Interface Design Personal Families & Kids Educational Work (Office) Toys, Gaming & Leisure Automotive & Transport Industrial Eco Design Outdoor Pets Hobby & Sports Event Supplies Beverage & Food Packaging Design Conceptual (Design only or Prototype)  (ii) Student Categories: Home (Household Products) Consumer Electronics Interface Design Personal Families & Kid Educational Work (Office) Toy, Gaming & Leisure Automotive & Transport Industrial Eco Design	(i) Special Awards  Product Design of the Year  Emerging Design of the Year  Innovation of the Year  Design for Humanity  (ii) Awards by Categories  Professional - Top Design  Professional - Winners  Student - Top Design  Student - Winners	

Outdoor
Pets
Hobby & Sports
Event Supplies
Beverage & Food
Packaging Design

#### D7. The Good Design Award (USA) (new)

For more than seven decades since its inception, The Chicago Athenaeum continues the organisation of the program to create an awareness about contemporary design and to honor both products and industry leaders in design and manufacturing that have chartered new directions for innovation and pushed the envelope for competitive products in the world marketplace. Good Design® was founded in Chicago in 1950 by Edgar Kaufmann, Jr., Eero Saarinen, and Charles and Ray Eames. Mort Goldsholl also created the iconic Good Design logo in 1950.

Each year, The Chicago Athenaeum presents the GOOD DESIGN® Awards Program for the most innovative and cutting-edge industrial, product, and graphic designs produced around the world.

Award Category	Award Level
<ul> <li>electronics</li> <li>medical</li> <li>furniture</li> <li>textiles</li> <li>industrial</li> <li>building materials</li> <li>hardware</li> <li>bath+accessories</li> <li>kitchen+appliances</li> <li>children's products</li> <li>floor+wall covering</li> <li>tabletop</li> <li>household</li> <li>personal</li> <li>transportation</li> <li>recycling</li> <li>lighting</li> <li>tools</li> <li>retail fittings</li> <li>office products</li> <li>environments</li> <li>graphic design</li> <li>packaging</li> <li>installation</li> <li>interactive media</li> <li>personal experience</li> <li>sports+recreation</li> <li>mobile applications</li> <li>multimedia</li> <li>robotics</li> </ul>	Winners

- safety and security
- pet products

## (E) Fashion Design

# E1. The IDA's Fashion Design of the Year Award (USA)

Award Category	Award Level
<ul> <li>Accessory (Bags and luggage, Watches, Eyewear, Clothing Accessories (gloves, hats, belts, scarves, ties), Jewelry, Travel Accessories)</li> <li>Textile and Materials (New technology fabrics, textile/print design)</li> <li>Footwear (Boots, Casual Footwear, Formal Footwear, Elegant Footwear, Footwear Innovation, Children's Footwear, Sustainable Footwear, Special purpose shoes, Sports/Performance Footwear)</li> <li>Haute Couture (Men, Women, Infant/teen/kids)</li> <li>Casual Wear (Men, Women, Infant/teen/kids)</li> <li>Other Fashion Designs (Avant-Garde, Cultural/Traditional Costumes, Sports / Performance Wear, Recycled/Sustainable Fashion, Sleepwear, Lingerie, Uniforms, Wedding, Pet Fashion)</li> <li>Pret-A-Porter (Men, Women, Infant/teen/kids)</li> </ul>	<ul> <li>Fashion Design of the Year, Professional</li> <li>Emerging Fashion Design of the Year, Student</li> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul>

## E2. International Lab of Mittelmoda, The Fashion Award (Italy)

Award Category	Award Level
(i) Fashion Design	(i) Main Awards
<ul> <li>Womenswear / Manswear / Agender</li> </ul>	<ul> <li>"INNOVATION" Main Award</li> </ul>
<ul> <li>Knitwear</li> </ul>	<ul> <li>"CREATIVITY" Main Award</li> </ul>
<ul> <li>Materials</li> </ul>	
	(ii) Category Awards
(ii) Accessories:	<ul> <li>Menswear &amp; Womenswear</li> </ul>
• Shoes	Shoes Award
Bags	Bags Award
<ul> <li>Accessories and leather goods</li> </ul>	Theone Seasonless Award
Eyewear / Jewelry	Italian Leather: A World Of Creativity And
	Sustainability
	<ul> <li>Accessories Award (Eyewear, Jewelry, Bijoux,</li> </ul>
	Hats, Foulard, Etc)
	<ul> <li>Textile &amp; Materials Award</li> </ul>
	<ul> <li>Prato Circular &amp; Sustainability Award</li> </ul>

<ul><li>Ideabiella Young Creativeness Award</li><li>Winners</li></ul>

# E3. The Fashion Awards (UK)

Award Category	Award Level
Fashion	<ul> <li>Special Recognition Award</li> <li>Bfc Foundation Award</li> <li>British Menswear Designer Of The Year</li> <li>British Womenswear Designer Of The Year</li> <li>New Establishment - Menswear</li> <li>New Establishment - Womenswear</li> <li>Designer Of The Year</li> <li>Model Of The Year</li> <li>Special Recognition Award For Championing Young Designer Talent</li> <li>Outstanding Achievement Award</li> <li>Posthumous Special Recognition Award</li> <li>Special Recognition Award</li> <li>Trailblazer Award</li> <li>Isabella Blow Award For Fashion Creator</li> <li>Pandora Leader Of Change Award</li> <li>Cultural Innovator</li> </ul>

# E4. Nagoya Fashion Contest (Japan)

Award Category	Award Level
Fashion	<ul> <li>Grand Prize</li> <li>Gold Prize</li> <li>Silver Prize</li> <li>Encouragement Prize</li> </ul>

# E5. LVMH PRIZE (France)

Award Category	Award Level
Fashion	Winners

#### E6. International Woolmark Prize (Australia) (new)

Founded in the 1950's, the International Woolmark Prize is the world's most prestigious award for rising fashion stars, investing in creativity and nurturing talent to positively shape the fashion industry.

Award Category	Award Level
Fashion	<ul> <li>The International Woolmark Prize</li> <li>The Karl Lagerfeld Award for Innovation</li> <li>The Woolmark Supply Chain Award</li> <li>Winners</li> <li>Finalists</li> </ul>

#### E7. World of WearableArt (New Zealand) (new)

The world's leading wearable art competition that showcases finalist garments from designers across the globe in a spectacular stage show in New Zealand.

Since it was established in 1987 WOW has embraced the worlds of art and design, running an international competition that culminates in a spectacular theatrical performance each year. The exhilarating WOW Show is a visual feast for audiences and an opportunity for designers to be recognised and celebrated on the world stage.

Experienced designers, first time entrants, and students, all bringing exceptional creative concepts to life.

Anything that is wearable art can find a place on the stage, as long as it is original, innovative, and well executed.

Award Category	Award Level
Fashion	<ul><li>Winners</li><li>Runner-up</li></ul>

#### (F) Digital Media Design

#### F1. The Webby Awards (UK)

Award Category	Award Level
(i) Websites and Mobile Sites (a) General Desktop & Mobile Sites (Activism, Architecture, Art & Design, Business Blog/Website, Charitable Organizations/Non-Profit, Community, Corporate Communications, Corporate Social Responsibility, Cultural Blog/Website, Cultural Institutions, Diversity, Equity & Inclusion, Education, Employment, Entertainment, Events, Fashion, Style & Beauty, Financial Services/Banking, Food & Drink, Government & Associations, Health & Wellness, Law,	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>

Magazine, Music, NetArt, News & Politics, Personal Blog/Website, Professional Services & Self-Promotion, Real Estate, School/University, Science, Shopping & Retail, Sports, Sustainability & Environment, Television, Film & Streaming, Travel & Lifestyle, Web Services & Applications, Weird)

#### (b) Features & Design

(Best Data Visualization, Best Homepage, Best Individual Editorial Feature- Ind/Brand/Org, Best Individual Editorial Feature-Media Company, Best Navigation/Structure, Best Practices, Best Use of Animation or Motion, Graphics, Best Use of Photography, Best Use of Video or Moving, Image, Best User Experience, Best User Interface, Best Visual Design-Aesthetic, Best Visual DesignFunction, Best Writing (Editorial), Technical Achievement, Best Use of AI)

- (c) Mobile Specific Features & Design (Best Mobile User Experience, Best Mobile User Interface, Best Mobile Visual Design - Aesthetic, Best Mobile Visual Design - Function, Best Responsive/Adaptive Design for Mobile)
- (d) Email Newsletters (Business, News & Technology, E-Commerce, Entertainment & Culture, Health, Wellness & Lifestyle)
- (e) Responsible Technology (Accessible Technology, Responsible AI, Responsible Information, Responsible Innovation)

#### ii) Video

(a) General Video

(Animation, Art & Experimental, Comedy , Diversity & Inclusion,

Documentary: Longform, Documentary: Shortform, Events & Live streams, Fashion & Beauty, Food & Drink, How-To, Explainer & DIY, Music, Music Video, News & Politics, Public Service & Activism, Science & Education, Sports, Student, Technology, Trailer, Travel & Adventure, Variety & Reality , Video Remixes/Mashups, Viral, Weird, Business, Interview/Talk Show, Health & Wellness, Kids & Family, Sustainability & Environment)

(b) Performance & Craft (Best Art Direction, Best Editing, Best Individual Performance, Best Web Personality/Host, Best Writing, Technical Achievement, Best Use of AI)

- Webby Award
- Webby People's Voice Award
- Official Honoree

(c) Video Series & Channels
(Animation, Documentary, Entertainment, Food &
Drink, How-to, Explainer & DIY, Music, News &
Politics, Public Service & Activism, Reality, Science &
Education, Sports, Travel & Lifestyle, Variety,
Diversity, Equity & Inclusion, Sustainability &
Environment)

(d) Immersive and Mixed Reality (360-Video, 360-Video: Branded, Animation, Best Use of Augmented Reality, Documentary, Entertainment, News, Volumetric/6-Degrees of Freedom)

(e) Brand Entertainment
(Animation, B2B, Comedy, Corporate Social
Responsibility, Diversity, Equity & Inclusion,
Documentary, Events & Live Streams, Experimental &
Weird, Fashion, Beauty & Lifestyle, Health &
Wellness, Long Form, Media & Entertainment, Music,
Public Service & Activism, Scripted, Series, Short
Form, Sports, Unscripted, Viral Marketing)

#### (iii) Advertising, Media & PR

(a) Branded Content

(Auto & Auto Services, B2B, Diversity, Equity & Inclusion, Fashion, Beauty & Lifestyle, Food & Beverage, Health, Wellness & Pharmaceutical, Media & Entertainment, Products & Services, Public Service & Activism, Sustainability & Environment, Tourism & Leisure)

(b) Advertising Campaigns

(B2B Campaign, Best Community Engagement, Best NFT or Web3 Campaign, Best Partnership or Collaboration, Best Social Impact Campaign, Best Video Campaign, Brand Strategy, Corporate Social Responsibility Campaign, Digital Campaign, Integrated Campaign, Launch or Drop, Real-Time Response Campaign, Social Media Campaign)

(c) Media

(Best Media Strategy, Best Use of Data Driven Media, Best Use of Earned Media, Best Use of Mobile Media, Best Use of Native Advertising, Best Use of Online Media, Best Use of Social Media)

(d) PR Campaigns

(B2B Campaign, Best Cause Related Campaign, Best Event Activation, Best Influencer Endorsements, Best Launch, Best Community, Engagement, Best Viral PR Campaign, Real-Time Response)

(e) Individual

- Webby Award
- Webby People's Voice Award
- Official Honoree

(Augmented Reality, Branded Content, Experience Marketing, Game or Application, In-Game Advertising, Installation or Experience, Online Guerrilla & Innovation, Social Video, Student, Video Ad Longform, Video Ad Short Form, Viral Marketing)

#### (f) Craft

Best Art Direction, Best Copywriting, Best Multimedia Storytelling, Best Original Music or Music Supervision, Best Use of AI & Machine Learning, Best Use of Animation or Motion Graphics, Best Use of Video or Moving Image, Best Video Editing)

#### (iv) Apps & Software

#### (a) General App

(Art, Culture, and Events, Education, Science & Reference, Entertainment and Sports, Kids and Family, Financial Services/Banking, Health & Fitness, Services & Utilities, Shopping and Retail, Sports, Travel, Work & Productivity)

#### (b) Apps Features

(Best dApp, Best Practices, Best Streaming Service, Best Use of AI & Machine Learning, Best Use of Augmented Reality, Best Use of Voice Technology, Best Use of Web3 Technology, Best User Experience, Best User Interface, Best Visual Design-Aesthetic, Best Visual Design-Function, Connected Products & Wearables, Experimental & Innovation, Integrated Mobile Experience, Technical Achievement)

(c) Software Services & Platforms (Creative Production, CRM & Data Management, E-Commerce, HR & Employee Experience, Learning & Education, Marketing & Content Management, Productivity & Collaboration)

- Webby Award
- Webby People's Voice Award
- Official Honoree

#### (v) Social

(a) General Social

(Animals, Art & Culture, Celebrity/Fan, Comedy, Diversity, Equity & Inclusion, Education & Discovery, Entertainment, Fashion & Beauty, Food & Drink, Health & Wellness, News & Politics Public Service & Activism, Sports, Sustainability & Environment, Television & Film, Weird)

(b) Social Video Short Form

(Arts & Entertainment, Culture & Lifestyle, Diversity & Inclusion Diversity, Equity & Inclusion, Education & Science, Events & Live streams, Health & Wellness, How-To, Explainer, & DIY, Music & Performance, News & Politics, Public Service, Social Impact & Activism, Sports, Television & Film )

- Webby Award
- Webby People's Voice Award
- Official Honoree

(c) Social Content Series (Arts, Culture & Lifestyle, Diversity, Equity & Inclusion, Education & Science, Food & Drink, Interview/Talk Show, News & Politics, Sports, Television & Film, Travel)

#### (d) Social Campaigns

(Arts, Culture & Lifestyle, B2B, Diversity, Equity & Inclusion, Education & Science, Events & Live streams, Fashion, Beauty & Retail, Food & Drink, Kids & Family, Public Service & Activism, Television & Film)

#### (e) Features

(Best Community or Fan Engagement, Best Content Series, Best Creator, Best Creator or Influencer Collaboration, Best Influence, Best Overall Social Presence-Brand, Best Overall Social Presence-Media/Entertainment, Best Partnership or Collaboration, Best Photography & Design, Best Social Campaign, Best Social Video Series, Best Use of Al, Best Use of Filters/Lenses, Best Use of Stories, Best Use of Vertical Video, Best Use of Video, Experimental & Innovation, Promotions & Contests)

#### (vi) Podcasts

#### (a) Shows

(Advice & How-To, Arts & Culture, Business, Comedy, Creativity & Marketing, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Health & Wellness, History, Interview/Talk Show, Kids, & Family, Lifestyle, Music, News & Politics, Public Service & Activism, Science & Education, Scripted (Fiction), Sports, Sustainability & Environment, Technology, Television & Film)

#### (b) Individual Episodes

(Arts & Culture, Business, Comedy, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Featured Guest, Health, Wellness & Lifestyle, Interview/Talk Show, Kids & Family, News & Politics, Science & Education, Sports, Scripted (Fiction), Television & Film)

(c) Limited-Series & Specials (Business, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Health, Science & Education, Interview/Talk Show, News & Politics, Scripted (Fiction))

(d) Features

- Webby Award
- Webby People's Voice Award
- Official Honoree

(Best Branded Podcast or Segment, Best Host, Best Indie Podcast, Best Indie Podcast, Limited Run, Best Individual Episode, Best Limited Series, Best Live Podcast Recording, Best Partnership or Collaboration, Best Series, Best Video Series, Best Writing, Experimental & Innovation, Original Music Score / Best Sound Design)

#### (vii) Games

(a) General Games

(Action & Adventure, Independent Creator, Kids & Family, Public Service & Social Impact, Puzzle, Trivia & Word Games)

(b) Features

(Best Art Direction, Best Game Design, Best Music/Sound Design, Best User Experience, Technical Achievement)

- Webby Award
- Webby People's Voice Award
- Official Honoree

#### (viii) AI, Metaverse & Virtual

(a) General Metaverse Experiences (Arts, Fashion & Culture, Entertainment, Sports & Music, Food & Drink, Games, Public Service & Activism, Retail & Shopping, Science & Education)

- (b) General Virtual Experiences (Arts, Fashion, Retail & Culture, Best Features, Business & Technology, Diversity, Equity & Inclusion, Entertainment, Sports & Music, Public Service & Activism, Science & Education)
- (c) Virtual Video Features (Best Audience Integration, Best Festival / Conference, Best Real Time Experience, Technical Achievement)
- (d) AI Apps and Experiences
  (Arts, Culture & Events, Diversity, Equity & Inclusion,
  Experimental & Innovation, Fashion, Beauty &
  Lifestyle, Financial Services / Banking, Health &
  Wellness, Media & Entertainment, Products &
  Services, Public Service & Activism, Services &
  Utilities, Tourism & Leisure, Work & Productivity)

- Webby Award
- Webby People's Voice Award
- Official Honoree

## F2. IxDA Interaction Awards (USA)

Award Category	Award Level
<ul> <li>Connecting</li> <li>Engaging</li> <li>Empowering</li> <li>Expressing</li> <li>Disrupting</li> <li>Optimizing</li> </ul>	<ul> <li>Interaction Awards Best in Concept</li> <li>Interaction Awards Best in Student</li> <li>Interaction Awards Best in Show</li> <li>Interaction Awards Best in Category (Connecting/Engaging/ Empowering/ Expressing/ Disrupting/Optimizing)</li> <li>Interaction Awards The People's Choice</li> <li>Interaction Awards Future Voice</li> </ul>

# F3. UX Design Awards (Germany)

Award Category	Award Level
(i) Product Market-ready products, services and experiential environments.  (ii) Concept Prototypes, MVPs, service concepts, conceptual environments, foresight studies and research projects.	Award of the jury  UX Design Award   Product  UX Design Award   Concept  UX Design Award   New Talent
(iii) New Talent Bachelor's and master's projects from all over the world.	

# (G) Design Education

# G1. Core77 Design Awards (USA)

Award Category	Award Level
<ul> <li>Apps &amp; Platforms</li> <li>Branding &amp; Identity</li> <li>Built Environment</li> <li>Commercial Equipment</li> <li>Consumer Technology</li> <li>Design for Social Impact</li> <li>Emerging Technologies</li> <li>Furniture &amp; Lighting</li> <li>Gaming Accessories</li> <li>Health &amp; Wellness</li> <li>Home &amp; Living</li> <li>Interaction</li> <li>Lifestyle Accessories</li> <li>Packaging</li> <li>Robotics</li> </ul>	<ul> <li>Notable</li> <li>Winner</li> <li>Runner Up</li> <li>Student Winner</li> <li>Student Runner Up</li> <li>Student Notable</li> </ul>

Speculative Design
Sports & Recreation
Sustainability
Tools
Toys & Play
Transportation
Visual Communication

# $\rightarrow$ 6 Local Awards

<u> </u>	
HKDA Global Design Awards 2025 香港設計師協會環球設計大獎 (GDA) 2025	● Gold 金獎 ● Global Top 10 環球十大設計大獎
DFA Design for Asia Awards 2022/2023/2024/2025 DFA 亞洲最具影響力設計獎 (DFA) 2022/2023/2024/2025 Hong Kong Smart Design Awards 2022/2023/2024/2025	● Grand 大獎 ● Gold 金獎 ● Silver 銀獎
香港智營設計大賞 2022/2023/2024/2025	● Winners 得獎者
Kam Fan Awards 2022/2023/2024/2025 金帆廣告大獎 2022/2023/2024/2025	● Gold 金獎 ● Silver 銀獎
Asia Pacific Interior Design Awards 2022/2023/2024/2025 亞太區室內設計大獎 2022/2023/2024/2025	● Gold 金獎 ● Silver 銀獎
BDA Brand Award 2023 / 2024 / 2025 (Former: BDA Brand Design Awards) (New) BDA 品牌大獎 2023 / 2024 / 2025 (前稱: 最佳設計品牌大獎) (New) https://bda.hkda.hk/	<ul> <li>(i) BDA Brand Design Awards 2023</li> <li>Hall of Fame Awards</li> <li>Grand Award of the Year</li> <li>Excellence in Best Aesthetics Value Awards</li> <li>Excellence in Best Distinctiveness Awards</li> <li>Excellence in Best Innovativeness Awards</li> <li>Excellence in Best Marketability Awards</li> <li>Excellence in Best Sustainability Awards</li> </ul>
	<ul> <li>(ii) BDA Brand Design Awards 2024 / BDA Brand</li> <li>Award 2025</li> <li>Best of the Best</li> <li>Grand Award of the Year</li> <li>Best Brand Image Awards</li> </ul>

<ul> <li>Best Innovation Brand Awards</li> <li>Best Market Value Brand Awards</li> </ul>
<ul> <li>Best Sustainability Brand Awards</li> <li>Best User Experience Brand Awards</li> </ul>