

# 46 International Awards & 6 Local Awards List

# → 46 International Awards

Scheme A: Eligible Period: from 1 July 2023 to 11 March 2026 Scheme B: Eligible Period: from 1 July 2023 to 11 March 2026

(A) Multi-Categories		
reddot design award	A1. Red Dot Design Award (Germany)	
ilf	A2. iF Design Award (Germany)	
A'DESIGN AVVARD & COMPETITION	A3. A' Design Award and Competition (Italy)	
DRIVENXDESIGN AWARD PROGRAMS HONG KONG DESIGN AWARDS 2020	A4. DRIVEN × DESIGN: HONG KONG Design Awards (Australia)	
THE ONE SHOW	A5. The One Show (USA) new)	
<del>5</del> PARK	A6. The Spark Design Awards (USA) (new)	

(Ā)	A7. ADC Awards (USA) (new)	
	<u>A8. London Design Awards (UK)</u> (new)	
	<u>A9. Australian Good Design Awards (Australia)</u> (new)	
	A10. DNA Paris Design Awards (France) (new)	
<b>(()</b>	A11. Kyoto Global Design Awards (Japan) (new)	
GOLDEN PIN DESIGN AWARD	A12. Golden Pin Design Awards (Taiwan)	
ASIA DESIGN PRIZE	A13. Asia Design Prize (Korea)	
K-DESIGN AWARD ®	A14. K-Design Award (Korea)	
(B) Graphics Design		
Ogo	B1. D&AD Awards (UK)	

TOKYO <b>TDC</b>	<u>B2. Tokyo TDC Annual Awards (Japan)</u>	
Aurola Symmetry IB IA and OTO 5 Y R III 2020 94.00	B3. Japan Typography Association (JTA) Applied Typography (Japan)	
INDIGO	B4. Indigo Design Award (Netherlands)	
SEGD GLOBAL DESIGN AWARDS	<u>B5. SEGD Global Design Awards (USA)</u>	
tdc.	B6. TDC Awards (By The Type Directors Club) (USA) (new)	
SDAOAWARD	<u>B7. Japan Sign Design Award (as known as SDA Award) (Japan)</u> (new)	
(C) Spatial Design		
DESIGN AWARDS	C1. International Design Awards (USA)	

Inside	<u>C2. Inside (Berlin)</u>	
IIDA GLOBAL EXCELLENCE AWARDS	C3. IIDA Global Excellence Awards (USA)	
THE FEAT OF THE	C4. FX International Interior Design Awards (UK)	
FRAME	C5. Frame Awards (Netherland)	
ICO NIC AWA RDS	<u>C6. ICONIC Award (Germany)</u>	
World Architecture Festival	<u>C7. World Architecture Festival (UK)</u>	
(D) Product Design		
$\bigotimes$	<u>D1. Good Design Award (Japan)</u>	
	D2. German Design Award (Germany)	

IDSA.	D3. International Design Excellence Award (USA)	
SINGAPORE GOOD DESIGN 2022	D4. Singapore Good Design Mark (Singapore)	
MUSE Design Awards	<u>D5. Muse Design Awards (USA)</u>	
EUROPEAN PRODUCT DESIGN AWARD	<u>D6. European Product Design Award (Hungary)</u>	
GOOD DESIGN	D7. The Good Design Award (USA) (new)	
(E) Fashion Design		
DESIGN AWARDS	E1. The IDA's Fashion Design of the Year Award (USA)	
INTERNATIONAL LAB OF <b>MITTELMODA</b>	E2. International Lab of Mittelmoda, The Fashion Award (Italy)	

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The Fashion Anondo	E3. The Fashion Awards (UK)
AG an RAGOYA FASHION CONTEST 2022 PITSI remute fablescont	<u>E4. Nagoya Fashion Contest (Japan)</u>
	E5. LVMH PRIZE (France)
WOOLMARK PRIZE	<u>E6. International Woolmark Prize (Australia) (new)</u>
WORLD OF WEARABLEART	E7. World of WearableArt (New Zealand) (new)
(F) Digital Media Design	
THE WEBBY AWARDS	F1. The Webby Awards (UK)
	F2. IxDA Interaction Awards (USA)
UX <b>DESIGN</b> AWARDS	F3. UX Design Awards (Germany)
(G) Design Education	
CORE77 DESIGN AWARDS	G1. Core77 Design Awards (USA)

# (A) Multi-Categories

## A1. Red Dot Design Award (Germany)

Award Category	Award Level
Product Design	<ul><li>Red Dot</li><li>Red Dot: Best of the Best</li></ul>
Brand & Communication Design	<ul> <li>Red Dot</li> <li>Red Dot: Best of the Best</li> <li>Red Dot: Grand Prix</li> <li>Red Dot: Junior Prize</li> <li>Red Dot: Agency of the Year</li> <li>Red Dot: Brand of the Year</li> </ul>
Design Concept	<ul> <li>Red Dot</li> <li>Red Dot: Best of the Best</li> <li>Red Dot: Peter Zec Prize</li> <li>Red Dot: Luminary</li> </ul>

## A2. iF Design Award (Germany)

Award Category	Award Level
<ul> <li>i) Product</li> <li>(Automobiles/Vehicles, Sports/Outdoor/Bicycles, Leisure, Babies/Kids, Watches/Jewelry, Audio, TV/Cameras, Telecommunication, Computer, Gaming Hardware/VR, Office, Lighting, Home Furniture, Kitchen, Household/Tableware, Bathroom, Garden, Building Technology, Public/Retail, Medicine/Health, Beauty/Care, Industry/Tools, Textiles/Wall/ Floor)</li> <li>ii) Packaging (Beverages, Food, Beauty/Health, Medicine/Pharmaceutics,</li> </ul>	<ul> <li>iF Design Award</li> <li>iF Gold Award</li> </ul>
Household, Consumer Products, Industry/B2B, Non-branded Packaging) iii) Communication (Websites, Apps/Software, Film/Video, Corporate Identity/Branding, Magazines/Press/Publishing, Campaigns/Advertising, Annual Reports, Typography/Signage, Events, Licer Interfaces (UII)	
Typography/Signage, Events, User Interfaces (UI)) <b>iv) Interior Architecture</b> (Trade Fairs/Exhibitions, Public Exhibitions, Shops/Showrooms, Hotels/Spas/Restaurants/Bars, Residential, Offices/Workspaces, Public, Installations)	
<ul> <li>v) Professional Concept</li> <li>(Mobility, Living Spaces, Sustainability, Health, Food/Water, Tools, Education, Usability/Interface, Safety, Leisure)</li> <li>vi) Service Design</li> </ul>	
(Health, Transportation/Logistics, Bank/Insurance, Retail, Tourism, Education, Government/Institutions, Entertainment) vii) Architecture	
(Public, Residential, Office/Industry, Retail/Hospitality, Urban/Landscape, Mixed Use) viii) User Experience (UX) (Product UX, Communication UX, Packaging UX, Interior & Architecture UX, Mixed Media UX)	
<b>ix) User Interface (UI)</b> (Product Interfaces, Interfaces for Digital Media)	

## A3. A' Design Award and Competition (Italy)

Award Category (Only the below listed categories are eligible for applying the sponsorship.)	Award Level
<ul> <li>01 Furniture, Decorative Items and Homeware Design</li> <li>02 Packaging Design</li> <li>03 Architecture, Building And Structure Design</li> <li>04 Fashion, Apparel and Garment Design</li> <li>05 Lighting Products and Projects Design</li> <li>06 Toy, Games and Hobby Products Design</li> <li>07 Digital and Electronic Devices Design</li> <li>08 Interior Space And Exhibition Design</li> <li>09 Vehicle, Mobility and Transportation Design</li> <li>10 Interface and Interaction Design</li> <li>11 Home Appliances Design</li> <li>12 Graphics and Visual Communication Design</li> <li>16 Medical Devices and Medical Equipment Design</li> <li>17 Movie and Animation Design</li> <li>18 Food, Beverage and Culinary Arts Design</li> <li>20 Social Design</li> <li>21 Idea Design</li> <li>23 Meta, Strategic and Service Design</li> <li>24 Unexpected Design</li> <li>26 Hardware, Power and Hand Tools Design</li> <li>27 Young Design</li> <li>28 Heavy Machinery Design</li> <li>30 Music, Audio and Sound Design</li> <li>34 Entertainment, Content Creation and Streaming Media Design</li> <li>35 Hospitality, Recreation, Travel and Tourism Design</li> <li>36 Futuristic Design</li> <li>37 Audio and Sound Equipment Design</li> <li>38 Video and Broadcasting Equipment Design</li> <li>39 Awards, Prize and Competitions Design</li> <li>41 Sports, Entertainment and Recreation Equipment Design</li> <li>42 Textile, Fabric, Textures, Patterns and Cloth Design</li> <li>43 Safety Clothing and Personal Protective Equipment Design</li> <li>44 Beauty, Personal Care and Cosmetic Products Design</li> <li>45 Office and Business Appliances Design</li> </ul>	<ul> <li>(i) A' Design Awards - Academic Ranking <ul> <li>Platinum A' Design Award (1st, 2nd, 3rd Place)</li> <li>A' Design Award</li> </ul> </li> <li>(ii) Metal A' Design Awards <ul> <li>A' Design Award</li> <li>Bronze A' Design Award</li> <li>Silver A' Design Award</li> <li>Golden A' Design Award</li> <li>Platinum A' Design Award</li> <li>Iridium A' Design Award</li> </ul> </li> <li>(iii) Complementary Awards <ul> <li>Country Award</li> <li>Company Award</li> <li>Faculty Award</li> <li>Instructor Award</li> </ul> </li> </ul>

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46 Hospitality, Restaurant and Catering Products Design	
47 Pet Supplies and Products for Animals Design	
49 Jewelry, Eyewear And Watch Design	
50 Bakeware, Tableware, Drinkware And Cookware Design	
51 Baby, Kids' and Children's Products Design	
52 Fashion and Travel Accessories Design	
53 Art Materials, Stationery Supplies and Gift Items Design	
54 Prosumer Products, Tools, and Machinery Design	
56 Bathroom Furniture and Sanitary Ware Design	
57 Manufacturing and Processing Machinery Design	
58 Energy Products and Devices Design	
59 Automotive Accessories and Car Care Products Design	
61Street Furniture Design	
62 Landscape Planning and Garden Design	
63 Urban Planning And Urban Design	
64 Scientific Instruments and Research Equipment Design	
66 Yacht and Marine Vessels Design	
67 Car and Land Based Motor Vehicles Design	
68 Agriculture, Horticulture and Fisheries Design	
69 Aerospace and Aircraft Design	
70 Multidisciplinary and Interdisciplinary Design	
71 Camera and Photography Equipment Design	
72 Spacecraft, Spaceplanes And Spaceship Design	
73 Generative, Algorithmic and Parametric Design	
75 Print and Published Media Design	
76 Construction and Real Estate Projects Design	
77 Musical Instruments Design	
78 Differently Abled and Seniors' Assistance Design	
80 Governance and Public Services Design	
83 Luxury Design	
85 Advertising, Marketing and Communication Design	
86 Computers and Computer Accessories Design	
87 Cybernetics, Prosthesis and Bio-Engineering Design	
89 Wearable Technologies Design	
91 Footwear, Shoes and Boots Design Award	
92 Furniture Accessories, Hardware and Materials Design	
93 Limited Edition Design Awards	
94 Design Quality and Innovation	
95 Sustainable Products, Projects and Green Design	
96 Electronic and Video Game Design	
97 3D Printed Forms and Products	
98 Disposable and Single Use Products	
99 Website and Web Design Awards	
100 Artificial Life and Synthetic Biology Design	

## A4. DRIVEN × DESIGN: HONG KONG Design Awards (Australia)

Awa	rd Category	Award Level
(i) Ar	chitecture	• Gold
•	Residential – Constructed	• Silver
•	Mixed Use - Constructed	
•	Public and Institutional	
•	Proposed	
(ii) In	terior Design	
•	Corporate & Commercial	
•	Hospitality & Entertainment	
•	Hospitality - Eat & Drink	
•	International Commercial	
•	International Hospitality	
•	International Residential	
•	International Public or Institutional	
•	Public or Institutional	
•	Residential	
•	Retail	
•	International Retail - Shopping & Food	
(iii) S	pace Plus	
•	Pop-Ups, Display, Exhibit & Set Design	
(iv) P	roduct Design	
•	Office	
•	Home & Garden	
•	Homewares	
•	Personal Use	
•	Concept	
•	Technology	
(v) G	raphic Design	
•	Identity and Branding	
•	Illustration and Type	

### A5. The One Show (USA) (New)

Established in 1973, organised by The One Club For Creativity, The One Show is renowned for its Gold Pencil award, one of the most coveted accolades in the creative field, honoring groundbreaking ideas from the industry's most remarkable minds.

- Thousands of agencies, nonprofits, corporations, and individuals from around the world enter each year
- Over 20,000 total submissions in 2024
- 702 pencils awarded in 2024, including special awards
- Outstanding work awarded across 24 disciplines; 65 countries represented in 2024

	Category (Only the below listed categories gible for applying the sponsorship.)	Award Level
	Brand-side / In-house Brand Identity Products Product Packaging Promotional Items Print Out of Home Branded Content Experiential / Immersive / Events Customer Experience (CX) Creative Use of Data Direct Marketing Film & Video Online & Mobile Social Media Public Relations Radio & Audio Internal Communications Integrated / Omnichannel Campaign Digital Experience Content B2B Communications Campaigns for Good Brand Partnerships Craft Innovation	<ul> <li>Best of Discipline Pencil (= Best of the "Category". E.g. Best of Branded Entertainment, Best of Design, Best of Print &amp; Promotional)</li> <li>Gold Pencil (Gold)</li> <li>Silver Pencil (Silver)</li> <li>Bronze Pencil (Bronze)</li> </ul>
(2)	Branded Entertainment Short Form Video Long Form Video Full Length Video Music Video Audio Mobile Apps Games / Gaming Experiential Augmented, Virtual & Mixed Reality (AR, VR, MR) Low Budget User-Generated Content (UGC)	

- Commerce
- B2B Communications
- Branded Entertainment for Good
- Brand Partnerships
- Use of Humor
- Use of Drama
- Craft
- Innovation

#### (3) Creative Effectiveness

- Creative Effectiveness
- Single Region or Market
- Multi-Region or Market
- Brand Partnerships

#### (4) Cultural Driver

- Popular Culture Impact
- Multicultural Impact
- Content at the Speed of Culture

#### (5) Design

- Brand Identity
- Corporate Communications
- Editorial
- Typography
- Promotional
- Packaging
- Data Visualization
- Digital Design
- Posters
- Out of Home
- Spatial Design
- Service Design / Customer Experience (CX)
- Moving Image
- B2B Communications
- Design for Good
- Brand Partnerships
- Craft
- Innovation

#### (6) Experiential & Immersive

- Events
- Brand Installations
- Immersive Spaces
- Responsive Environments
- Augmented, Virtual & Mixed Reality (AR, VR, MR)
- Metaverse
- Physical Products
- Experiential Audio
- Customer Experience / CX
- Commerce
- B2B Communications
- Experiential & Immersive for Good
- Brand Partnerships
- Craft
- Innovation

#### (7) Film & Video

- TV, VOD, & Online
- Cinema Advertising
- Low Budget
- User-Generated Content (UGC)
- B2B Communications
- Film & Video for Good
- Brand Partnerships
- Use of Humor
- Use of Drama
- Innovation

#### (8) Gaming

- Branded Game
- Brand Placement
- Brand Integration
- Mobile Gaming
- Streaming and Influencer
- Community Building
- Use of Gaming as a Tool

- Game Marketing
- Metaverse
- Branded Virtual Goods
- Experiential & Immersive In-Person Games
- Physical Gaming Accessories
- B2B Communications
- Gaming for Good
- Craft
- Innovation

#### (9) Health & Wellness

- Branded Content
- Experiential / Immersive / Events
- Creative Use of Data
- Brand Identity
- Products
- Product Packaging
- Promotional Items
- Direct Marketing
- Film
- Online & Mobile
- Social Media
- Print
- Out of Home
- Public Relations
- Radio & Audio
- Integrated / Omnichannel Campaign
- B2B Communications
- Brand Partnerships
- Craft
- Innovation

#### (10) Integrated / Omnichannel

- Integrated / Omnichannel Campaign
- Brand Transformation / Repositioning
- Rebranding Campaign
- Customer Experience / CX
- Commerce

•	<b>B2B</b> Communications
•	DZD COmmunications

- Integrated / Omnichannel Campaigns for Good
- Brand Partnerships
- Craft
- Innovation

#### (11) Interactive, Online & Mobile

- Websites
- Mobile Applications
- Utility
- Customer Experience / CX
- Online Community Platform
- Online Advertising
- Online & Mobile Video
- Gaming
- Physical Product & Mobile Integration
- Augmented, Virtual & Mixed Reality (AR, VR, MR)
- Use of Smart Devices & Voice Assistants
- Digital Installations
- NFTs
- Metaverse
- Commerce
- B2B Communications
- Interactive & Mobile for Good
- Brand Partnerships
- Innovation

#### (12) Interactive & Mobile Craft

- UX / UI
- Cross-Channel UX / UI
- Creative Use of Data
- Visual Craft
- Audio Craft
- Writing
- Use of Technology
- Innovation in Interactive & Mobile Craft

(13)	IP & Product Design
•	Promotional
•	In-Market
•	Experimental / Internal Projects / R&D
•	Commerce
•	B2B Communications
•	Products for Good
•	Brand Partnerships
•	Innovation
(14)	Moving Image Craft & Production
•	Direction
•	Writing
•	Editing
•	Cinematography
•	Animation
•	Visual Effects
•	Special Effects
•	Production Design
•	Casting
•	Title Sequences
٠	Trailers & Teasers
•	Use of Technology
•	Low Budget
•	Innovation in Moving Image Craft
(15)	Print & Promotional
٠	Newspaper
•	Magazine
•	Posters
•	Books / Booklets / Brochures
•	Physical Products & Apparel
•	Product Packaging
•	B2B Communications
•	Print & Promotional for Good
•	Brand Partnerships
•	Craft

Innovation

### A6. The Spark Design Awards (USA) (new)

The Spark mission is to promote better living through better design. Spark Awards are bi-annual affairs, with different design categories judged by an international jury judging together in July and December. 85 designs have been judged and selected as outstanding submissions to the Spark Design Awards of 2023 (the 17th edition).

Professional entries included designs from prestigious brands like OXO, Philips, Dell, Pepsico, Daedong Tractors, CVS Health, Ahn&Partners Architecture, IBM, HP, fuseproject, Robrady Design and many others.

Award Category	Award Level
<ul> <li>Product &amp; Industrial Design</li> <li>Spaces Design</li> <li>Health, Medical &amp; Universal</li></ul>	Winners (Platinum, Gold, Silver, Bronze and the "Greatest Design
Design <li>Graphic Design</li> <li>Transport &amp; Mobility Design</li> <li>Package Design</li> <li>Concept Pro</li> <li>Experience &amp; Service Design</li> <li>Digital Design</li> <li>Spark-E Design</li>	of the Year" Spark Awards)

### A7. ADC Awards (USA) (new)

Part of The One Club for Creativity, is the oldest continuously running industry award show in the world. Now heading into its incredible 103rd year, these awards celebrate the very best in advertising, digital media, graphic and publication design, packaging and product design, motion, gaming, experiential and architecture, photography, illustration and apparel design all with a focus on artistry and craftsmanship.

Award Category	Award Level
<ul> <li>(1) Advertising</li> <li>Art Direction (Digital, Direct - Single, Direct - Series, Motion, Poster Advertising - Single, Poster Advertising - Series, Press / Print Advertising - Single, Press / Print Advertising - Series)</li> <li>Branded Content / Entertainment (Games, Online Video - Long Form, Online Video - Short Form, TV / Film, Episodic Web Series)</li> <li>Craft in Video (Animation - Single, Animation - Series, Cinematography, Direction - Single, Direction - Series, Editing, Sound Design, Special Effects, Title Design)</li> </ul>	<ul> <li>Gold</li> <li>Silver</li> <li>Bronze</li> <li>Best of Discipline (= Best of the "Category". E.g. Best of Typography)</li> <li>Best of Show</li> <li>Best of Non-profit</li> <li>Of the Year Awards</li> <li>Fashion cube</li> <li>Designism cube</li> <li>Freelancer of the Year</li> <li>Members Choice Award</li> </ul>

Craft in Writing (Direct, TV /	
Film / Video, Online / Social,	
<ul><li>Outdoor, Press)</li><li>Direct (Digital - Single, Digital -</li></ul>	
Series, Mail, Wildcard)	
<ul> <li>Innovation (Branded Content /</li> </ul>	
Entertainment, Direct, Out of	
Home, Press, Promotional	
Materials, Television / Film /	
Online Video)	
<ul> <li>Intergrated (Traditional)</li> </ul>	
Out of Home (Point of	
Purchase, Poster - Single,	
Poster - Series, Print /	
Electronic Billboard - Single, Print / Electronic Billboard -	
Series, Transit - Single, Transit -	
Series)	
<ul> <li>Press (Magazine - Single,</li> </ul>	
Magazine - Series, Newspaper	
- Single, Newspaper - Series)	
Promotional Materials	
(Dimensional, Flat, Point of	
Purchase Display)	
Storytelling (Drama, Humor)	
<ul> <li>Television / Film / Online Video (Movie Trailer, Film -</li> </ul>	
Single, Film - Series, Online -	
Single, Online - Series, Low	
Budget, Television - Single,	
Television - Series)	
(2) Architecture / Interior /	
Environmental Design	
Window Display /	
Merchandising	
Wayfinding Systems	
<ul> <li>Urban Planning</li> <li>Sustainability /</li> </ul>	
Environmentally Conscious	
Design	
• Set / Stage Design	
• Public Art (Installation Design,	
Mural)	
Lighting Design	
Landscape Design	
<ul> <li>Interior Design (Hotel Design, Desidential Interiors, Detail /</li> </ul>	
Residential Interiors, Retail / Restaurant Interiors, Work /	
Public / Community Spaces)	
<ul> <li>Innovation</li> </ul>	
Exhibition Design (Museum	
Exhibition, Trade Show	
Exhibition)	
• Craft (Use of Color, Use of	
Materials, Use of Technology)	

	• Architecture (Bridges /	
	Infrastructure, Commercial	
	Building, Conceptual /	
	Unbuilt, Education /	
	Institutional Design, Health /	
	Medical Centers, High Rise /	
	Skyscrapers, Mixed Use,	
	Museums / Cultural Centers,	
	Religious Centers, Residential	
	Building, Restoration /	
	Renovation, Sport /	
	Recreation, Transportation	
	Hubs)	
(3)	Artificial Intelligence	
• •	Application	
	Execution	
	• Idea	
	<ul> <li>Process</li> </ul>	
(4)	Book Design	
	Children's Books	
	<ul> <li>eBooks</li> </ul>	
	Image-Driven Books	
	<ul> <li>Innovation</li> </ul>	
	<ul> <li>Book Jackets</li> </ul>	
	<ul> <li>Limited Edition / Private Press</li> </ul>	
	/ Special Format Books	
	Text-Driven Books     Text & Income Driven Dealer	
(-)	Text & Image-Driven Books	
(5)	Brand / Communication Design	
	Branding (Annual Report,	
	Branding Systems / Identities	
	- Digital, Branding Systems /	
	Identities - Integrated,	
	Branding Systems / Identities	
	- Print, Branding Systems /	
	Identities - Television / Film /	
	Online Networks)	
	Branding - Logos	
	Rebranding	
	Innovation	
	Posters (Billboard - Single,	
	Billboards - Series, Traditional	
	- Single, Traditional - Series)	
	Promotional (Apparel,	
	Booklet / Brochure / Catalog /	
	Press Promotional Kit,	
	Calendar, Digital	
	Communications, Fashion	
	Collaboration, Postage	
	Stamps, Self-Promotion,	
	Stationery / Invitations /	
10	Announcements, Wildcard)	
(6)	Brand-side / In-house	
	Advertising (Art Direction,	
	Branded Content /	

r		
	Entertainment, Craft in	
	Writing, Direct, Out of Home,	
	Television / Film / Online	
	Video)	
•	Brand / Communication	
	Design (Brand Identity,	
	Posters, Promotional	
	Materials, Packaging Design,	
	Product Design)	
•	Experiential Design	
	(Consumer Experience, Digital	
	Experiences, Environmental	
	Design, Guerrilla Marketing /	
	Stunt, Installations, Live	
	Event)	
•	Innovation (Single or Series)	
•	Integrated (Series, Data	
	Visualization, Games, Online / Mobile Websites, Social	
	Media)	
•	Interactive (UX / UI)	
•	Motion / Film Craft	
•	(Animation, Direction, Editing,	
	Cinematography, Sound	
	Design, Visual Effects)	
(7) Des	ign For Good	
•	Advertising (Single, Series)	
•	Architecture / Interior /	
	Environmental Design	
•	Artificial Intelligence	
•	Book Design	
•	Brand / Communication	
	Design (Single, Series)	
•	Brand-Side / In-House	
•	Experiential Design	
•	Gaming	
•	Illustration	
•	Interactive	
•	Magazine / Newspaper	
	Design	
•	Motion / Film Craft	
•	Packaging Design	
•	Pharma / Health / Wellness	
•	Photography	
•	Product Design	
•	Typography / Lettering	
(8) Exp	eriential Design	
•	Live Experience Design	
	(Installations, Events /	
	Concerts, Museum	
	Exhibitions, Placemaking,	
	Responsive Environments,	
	Stunts / Guerrilla)	

Digital Experience Design	
(Virtual / Mixed / Augmented	
Reality (VR, MR, AR), Virtual	
Event, Metaverse)	
<ul> <li>Innovation</li> </ul>	
Wildcard	
(9) Fusion Cube	
(10) Gaming	
<ul> <li>Brand Integration</li> </ul>	
Craft (Animation, Art	
Direction, Character Design,	
Game Direction, Indie, In-	
game Cinematics / Cut-	
scenes, Music / Score,	
Narrative / Writing, Sound	
Design, Technical	
Achievement - Graphics /	
Visuals, UX/UI)	
Innovation	
Marketing (Brand Identity,	
Campaign, Key Art, Logo,	
Promotional Materials /	
Merchandise, Trailer) (11) Illustration	
Advertising (Single, Series)	
<ul> <li>Animation (Single, Series)</li> </ul>	
<ul> <li>Branded Identity (Single,</li> </ul>	
Series)	
<ul> <li>Book (Single, Series)</li> </ul>	
<ul> <li>Digital (Single, Series)</li> </ul>	
<ul> <li>Editorial (Front Page - Single,</li> </ul>	
Front Page - Series)	
• Editorial (Spread - Single,	
Spread - Series)	
Innovation	
Manga / Comic Book /	
Graphic Novel (Single, Series)	
<ul> <li>Mural / Graffiti / Street Art</li> </ul>	
(Single, Series)	
<ul> <li>Packaging (Single, Series)</li> </ul>	
Partnership / Coproduction	
(Single, Series)	
Permanent / Temporary	
Tattoos	
Personal Project (Single,	
Series)	
<ul> <li>Print (Single, Series)</li> <li>Wildcard (Single, Series)</li> </ul>	
• Wildcard (Single, Series) (12) Interactive	
Data Visualization	
<ul> <li>Data Visualization</li> <li>Digital Craft (Art Direction,</li> </ul>	
Content Strategy, Copywriting	
for Digital, Sound Design, Use	
of Technology)	
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•	Digital Product	
•	Extended Reality - AR / VR /	
	MR	
•	Innovation	
•	Integrated - Digital	
•	NFTs & The Metaverse (NFT,	
	The Metaverse)	
•	Online / Mobile Websites	
	(Website, Campaign Site, E-	
	Commerce Site)	
•	Personal Project	
•	Social Media (Campaign,	
	Streaming Media)	
•	UX / UI (User Experience	
	Design, User Interface Design)	
•	Video (Interactive Video,	
	Online Video)	
(13) Ma	agazine / Newspaper Design	
•	Digital Publications	
-	(Magazine, Newspaper)	
•	Innovation	
	Magazines (Cover, Full Issue,	
-	Infographics, Story / Spread,	
	Self-Published / Zine)	
•	Newspapers (Front Page, Full	
-	Issue, Story / Spread)	
(14) M	otion / Film Craft	
(14) 1010	Craft in Motion / Film	
-	(Animation, Animated Logo,	
	Cinematography, Direction,	
	Editing, Motion Graphics,	
	Visual Effects, Use of Music /	
	Sound, Typography, Extended	
	Reality)	
	Innovation	
	Motion / Film (Documentary,	
•	Movie Trailer, Music Video,	
	Narrative, Short Video,	
	Television / VOD Promo, Title	
	Sequences, Personal Project)	
(15) Pa	ckaging Design	
(15) Pa	Beauty / Cosmetics / Personal	
•	-	
	Care (Single, Series)	
•	Beverage (Single, Series)	
•	Brand Partnership	
•	Consumer Electronics	
•	Fashion / Apparel /	
	Accessories	
•	Food (Single, Series)	
•	Games / Toys / Recreation	
•	Health / Wellness	
•	Home / Houseware	
•	Innovation	

- Innovation
- Limited Edition

Luxury	
• Media	
Pet Products	
• Pharma	
• Sustainable / Eco-friendly	
(Single, Series)	
Wildcard	
(16) Pharma / Health / Wellness	
Advertising (Art Direction,	
Branded Content /	
Entertainment, Craft in	
Writing, Direct, Out of Home,	
Television / Film / Online	
Video)	
Brand / Communication	
Design (Brand Identity,	
Posters, Promotional	
Materials, Packaging Design,	
Product Design)	
Experiential Design	
(Consumer Experience, Digital	
Experiences, Environmental	
Design, Guerrilla Marketing /	
Stunt, Installations, Live	
Event)	
<ul> <li>Innovation (Single or Series)</li> </ul>	
Integrated (Series)	
Interactive (Data	
Visualization, Games, Online /	
Mobile Websites, Social	
Media, UX / UI)	
Motion / Film Craft	
(Animation, Direction, Editing,	
Cinematography, Sound	
Design, Visual Effects)	
(17) Photography	
Architecture	
Drone / Aerial	
Experimental	
Fashion	
Fine Art / Conceptual	
• Food	
Innovation	
Live Event	
Mobile	
Music / Entertainment	
Nature / Landscape	
Night Photography	
Personal Project	
Photo Book	
<ul> <li>Photojournalism</li> </ul>	
Portraiture	
Products / Commercial	
Self-Promotion	

Self-Promotion

- Social Media • Sports / Recreation • Street • Travel / Tourism • Wildcard • (18) Product Design Beauty / Wellness / Personal • Care **Brand Partnerships** • Children's Products • Consumer Electronics • **Small Appliances** • Tools • Vehicles • Houseware • Inclusive Products • • Innovation Decorative Products • Furniture • Limited Edition / Collectibles • • **Office Supplies** Pet Products • • Prototype Science / Medical Products • Sports / Leisure Products • Sustainable / Eco-friendly • Products Wildcard • (19) Typography / Lettering Advertising • Brand / Communication ٠ Design • Digital **Display Typeface** • • Environmental • Innovation • Lettering Motion • • Packaging Personal / Unpublished • Lettering • Poster Publication • Typeface •
  - Use of Typography
  - Wildcard

### A8. London Design Awards (UK) (new)

The London Design Awards, in conjunction with International Awards Associate (IAA) is on a mission to highlight and deliver designs that are absolutely phenomenal to the world, while offering a highly-prestigious platform to demonstrate what others would call second-to-none.

Through gathering the undivided attention of distinctive channels, the award sets out to promote the works of brilliant designers involved in the fields of interior, architectural, product, packaging, conceptual, user interface, user experience, communication and services, bringing everlasting fame to those who would surpass the industry.

Award Category	Award Level
<ul> <li>Product</li> <li>Architectural</li> <li>Interior</li> <li>Packaging</li> <li>Conceptual</li> <li>User Interface Design (UI)</li> <li>User Experience Design (UX)</li> <li>Communication</li> <li>Service Design</li> <li>Landscape Design</li> </ul>	<ul> <li>Design of the Year</li> <li>Platinum</li> <li>Gold</li> <li>Silver</li> </ul>

#### A9. Australian Good Design Awards (Australia) (new)

The Australian Good Design Awards is one of the most diverse international design award programs in the world, comprising 12 overarching Design Disciplines and covering more than 30 Design Categories. Every year, the Awards attract cutting-edge design projects from across the globe, celebrating the very best in design, architecture, engineering, research, fashion, and social impact.

Originally established in 1958 and recognised by the World Design Organization (WDO) as Australia's peak international design endorsement program, the Awards have been setting the international standard for good design for more than six decades and have a proud legacy of recognising, rewarding and celebrating the projects, people and brands behind great design.

Award Category	Award Level
<ul> <li>Architectural Design</li> <li>Communication Design</li> <li>Design Research</li> <li>Design Strategy</li> <li>Digital Design</li> <li>Engineering Design</li> <li>Fashion Impact</li> <li>Next Gen (Student)</li> <li>Policy Design (New)</li> <li>Product Design</li> <li>Service Design</li> </ul>	Winners

Social Impact	

### A10. DNA Paris Design Awards (France) (new)

The DNA Paris Design Awards honors designs in the disciplines of Architecture, Interior design, Landscape Design, Graphic Design and Products design awarding the best designers worldwide.

The organizer, Farmani Group, established in 1985, is the organizer of International Design Awards (IDA), Architecture MasterPrize (AMP), European Product Design Awards (EPDA), Prix de la Photographie in Paris (PX3), London International Creative Awards (LICC), International Photography Awards (IPA) and the Annual Lucie Awards for Photography, which has emerged as one of the world's most prestigious photography awards.

Award Category	Award Level
<ul> <li>Architecture Design</li> <li>Interior Design</li> <li>Landscape Design</li> <li>Product Design</li> <li>Graphic Design</li> </ul>	<ul><li>Design of the Year</li><li>Winners</li></ul>

### A11. Kyoto Global Design Awards (Japan) (new)

Established in 2019, the Kyoto Global Design Awards (KGDA) is a prestigious international competition dedicated to honoring exceptional designers globally. With seven main categories encompassing Visual, Real Estate, Environment, Trends (Fashion), Restaurants/Hotels/Bars, Industry, and Theory, the KGDA recognizes outstanding contributions across diverse design realms.

The exclusive "Best 100" category, curated by the KGDA Committee and media partners, specifically acknowledges designers and brands achieving remarkable feats in the field of design for the year. This special category focuses on those who have made significant strides in promoting global sustainable development, with the annual list highlighting outstanding contributions to the design industry.

Award Category	Award Level
<ul> <li>Best100</li> <li>Environment</li> <li>Industrial (includes areas such as computer-aided design, furniture design, transportation design, product design, software design, systems design and more)</li> <li>Visual</li> <li>Trends (Fashion)</li> <li>Theory</li> <li>Real Estate</li> </ul>	Winners

• Restaurants/Hotels/Bars

# A12. Golden Pin Design Awards (Taiwan)

Award Category	Award Level
<ul> <li>(i) Golden Pin Design Award</li> <li>Product Design</li> <li>Communication Design</li> <li>Spatial Design</li> <li>Integration Design</li> </ul>	<ul> <li>Golden Pin Design Award</li> <li>Best Design of the Year</li> </ul>
<ul> <li>(ii) Golden Pin Concept Design Award</li> <li>Product Design</li> <li>Communication Design</li> <li>Spatial Design</li> <li>Integration Design</li> </ul>	<ul> <li>Best of Golden Pin Concept Design Award</li> <li>Golden Pin Concept Design Award</li> </ul>

# A13. Asia Design Prize (Korea)

Award Category	Award Level
<ul> <li>Industrial</li> <li>Space / Architecture</li> <li>Communication</li> </ul>	<ul> <li>Design of the Year</li> <li>Grand Prize</li> <li>Gold Winner</li> <li>Winner</li> </ul>

# A14. K-Design Award (Korea)

Award Category	Award Level
<ul> <li>(i) Industrial</li> <li>Product</li> <li>Furniture</li> <li>Transportation</li> <li>Outdoors / Leisure</li> <li>Medical</li> <li>Sports</li> <li>Kitchens</li> <li>Households</li> <li>Lighting and lamps</li> <li>Fashion / lifestyle and accessories</li> <li>Bathrooms / spas and personal care</li> <li>Etc</li> </ul> (ii) Space <ul> <li>Restaurants / Bars</li> </ul>	<ul> <li>Kudos to the Best</li> <li>Grand Prize</li> <li>Gold Winner</li> <li>Winner</li> </ul>

<ul> <li>Hotels / Spas</li> <li>Exhibitions / Trade Fairs</li> <li>Shops / Showrooms</li> <li>Residential</li> <li>Offices / Workspaces</li> <li>Public</li> <li>Installations</li> <li>Etc</li> </ul>	
(iii) Communication	
<ul> <li>Corporate Design &amp; Identity</li> <li>Brand Design &amp; Identity</li> <li>Advertising</li> <li>Packaging Design</li> <li>Posters</li> <li>Typography</li> <li>Illustrations</li> <li>Publishing &amp; Print Media</li> <li>Web / App</li> <li>GUI / UX / UI</li> <li>Video</li> <li>Etc</li> </ul>	

# (B) Graphics Design

### B1. D&AD Awards (UK)

Award Category	Award Level
<ul> <li>Animation</li> <li>Art Direction</li> <li>Book Design</li> <li>Branding</li> <li>Casting</li> <li>Cinematography</li> <li>Commerce</li> <li>Creative Transformation</li> <li>Digital</li> <li>Digital Design</li> <li>Direct</li> <li>Editing</li> <li>Entertainment</li> <li>Experiential</li> <li>Film</li> <li>Gaming &amp; Virtual Worlds</li> <li>Graphic Design</li> <li>Health &amp; Wellbeing</li> <li>Illustration</li> <li>Impact</li> <li>Integrated</li> <li>Luxury</li> </ul>	<ul> <li>Black Pencil</li> <li>White Pencil</li> <li>Graphite Pencil</li> <li>Wood Pencil</li> <li>Next Pencil</li> <li>Shortlist</li> <li>Side Hustle Pencil</li> <li>Future Impact Pencil</li> <li>Collaborative Pencil</li> </ul>

<ul> <li>Magazine &amp; Newspaper Design</li> <li>Media</li> <li>Music Videos</li> <li>Packaging Design</li> <li>Pharma</li> <li>Photography</li> <li>PR</li> <li>Press &amp; Outdoor</li> <li>Product Design</li> <li>Production Design</li> <li>Radio &amp; Audio</li> <li>Sound Design &amp; Use of Music</li> <li>Spatial Design</li> <li>Type Design &amp; Lettering</li> <li>Typography</li> <li>Visual Effects</li> <li>Writing For Advertising</li> <li>Writing For Design</li> <li>Advertising</li> <li>Animation</li> <li>Art Direction</li> <li>Branding</li> <li>Copywriting</li> <li>Digital Design</li> <li>Experiential Design</li> <li>Game Design</li> <li>Graphic Design</li> <li>Illustration</li> <li>Interaction Design</li> <li>Marketing</li> <li>Out of Home</li> <li>PR</li> <li>Service Design</li> <li>Social Media</li> <li>Typography</li> <li>UI</li> <li>UX</li> </ul>	<ul> <li>Black Pencil</li> <li>White Pencil</li> <li>Yellow Pencil</li> <li>Graphite Pencil</li> <li>Wood Pencil</li> </ul>
D&AD Impact Awards	<ul> <li>D&amp;AD Impact Awards</li> <li>D&amp;AD Impact Awards (Environment and sustainability)</li> <li>D&amp;AD Impact Awards (Health and wellness) D&amp;AD Impact Awards (Humanitarian aid) D&amp;AD Impact Awards (Community and civic engagement)</li> <li>D&amp;AD Impact Awards (Equality and diversity) D&amp;AD Impact Awards (Educational and financial empowerment)</li> </ul>

## B2. Tokyo TDC Annual Awards (Japan)

Award Category	Award Level
<ul> <li>Small Graphics</li> <li>Editorial / Book Design</li> <li>Type Design</li> <li>Mark &amp; Logotype / Corporate Stationery / Branding</li> <li>Signage &amp; Display / Packaging</li> <li>Advertising</li> <li>Poster B</li> <li>Experimental Work</li> <li>Website / Application</li> <li>Video</li> <li>RGB Experimental</li> </ul>	<ul> <li>Grand Prize</li> <li>TDC Prize</li> <li>Book Design Prize</li> <li>Type Design Prize</li> <li>RGB Prize</li> <li>Special Prize</li> </ul>

## B3. Japan Typography Annual 2024 (Japan)

Award Category	Award Level
<ul> <li>(i) General Category</li> <li>Visual Identity (Actual Judging Category)</li> <li>Logotype and Symbol Mark (Online Judging Category)</li> <li>Type Design (Online Judging Category)</li> <li>Graphics (Actual Judging Category)</li> <li>Book and Editorial Design (Actual Judging Category)</li> <li>Packaging (Actual Judging Category)</li> <li>Infographic (Online Judging Category)</li> <li>Display and Environment (Online Judging Category)</li> <li>On Screen/Website (Online Judging Category)</li> <li>Experimental (Actual Judging Category)</li> <li>Experimental (Actual Judging Category)</li> <li>Student Category</li> </ul>	<ul> <li>Grand Prix (General Category and Student Category = 1 entry each)</li> <li>Best work (General Category and Student Category = several works each)</li> <li>Judges Choice (General Category = several entries)</li> </ul>

# **B4. Indigo Design Award (Netherlands)**

Award Category	Award Level
<ul> <li>Branding</li> <li>Design for Social Change</li> <li>Digital Design – UX and UI</li> <li>Complete Design</li> </ul>	<ul> <li>(i) Main Winners</li> <li>Design of the year</li> <li>(ii) Annual Cohome Minners</li> </ul>
<ul> <li>Graphic Design</li> <li>Mobile Design</li> </ul>	<ul> <li>(ii) Agency Category Winners</li> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul>

#### **B5. SEGD Global Design Awards (USA)**

Award Category	Award Level
<ul> <li>Branded Environments</li> <li>Digital Experience</li> <li>Exhibition</li> <li>Placemaking</li> <li>Public Installation</li> <li>Strategy / Research / Planning</li> <li>Wayfinding</li> </ul>	<ul> <li>Best of the Show</li> <li>Sylvia Harris Award</li> <li>Honor Award</li> </ul>

### B6. TDC Awards (by The Type Directors Club) (USA) (new)

TDC Awards organized by The Type Directors Club, the world's leading typography organization had winners from 41 countries in its prestigious TDC70 Competition (in 2024).

Building upon its expanded disciplines and categories, the TDC's 70th annual competition (TDC70 in 2024) provided an unparalleled platform for typographic excellence to shine. Winners received prestigious certificates, had their work published in the esteemed "The World's Best Typography" compendium, and gained exposure through TDC's social media channels and eight global traveling exhibitions.

Award Category	Award Category
<ul> <li>Communication Design</li> <li>Lettering</li> <li>Type Design</li> </ul>	<ul> <li>Best of Discipline</li> <li>Winners</li> <li>Judges Choice</li> </ul>

### B7. Japan Sign Design Award (as known as SDA Award) (Japan) (new)

Japan Sign Design Association Award (as known as SDA Award) was established in 1966 for the purpose of promoting and educating the public about the sign design through presentation of signature design works to the wide society. It continues to be the only award program for sign design in Japan.

Award Category	Award Category
N/A	<ul> <li>SDA Grand Prize - Minister of Economy, Trade and Industry Award</li> <li>SDA Award Gold Prize</li> <li>SDA Award Silver Prize</li> <li>SDA Award Bronze Prize</li> </ul>

# (C) Spatial Design

# C1. International Design Awards (USA)

Award Category	Award Level
<ul> <li>(i) Architectural <ul> <li>(a) Residential Architecture</li> <li>Homes and low-rise residential spaces</li> <li>Apartments / High-rise living</li> <li>Small living / Tiny Homes</li> <li>Sustainable Home Designs</li> <li>Residential Renovation / Adaptive Reuse</li> <li>Mixed-Use architecture</li> <li>Prefab Residential Designs</li> <li>Other Residential Designs</li> <li>Other Residential Designs</li> </ul> </li> <li>(b) Architecture Project Development <ul> <li>Commercial</li> <li>Cultural</li> <li>Hospitality</li> <li>Industrial / Infrastructure</li> <li>Mixed Use</li> <li>Residential</li> </ul> </li> <li>(c) Commercial Architecture</li> <li>Mixed Use</li> <li>Residential</li> <li>(c) Commercial Architecture</li> <li>Small Office Spaces</li> <li>High-rise Offices / Skyscrapers</li> <li>Public / Government buildings</li> <li>Cultural and Educational Architecture</li> <li>Hospitality and Leisure</li> <li>Sustainable Commercial Architecture</li> <li>Prefab Commercial Designs</li> <li>Hospitals / Healthcare facilities</li> <li>Commercial Renovation / Adaptive Reuse</li> <li>Sports / Recreational Facilities</li> <li>Other Commercial Designs</li> </ul> <li>(d) Urban Planning / Infrastructure</li> <li>Transportation Hubs / Terminals</li> <li>Bridges</li> <li>Roads / Motorways</li> <li>Industrial Architecture</li> <li>Sustainable Urban Architecture</li> <li>Other Urban Designs</li> <li>(e) Landscape Architecture</li> <li>Community Spaces / Parks</li> <li>Residential Landscaping</li> <li>Memorials / Landmarks</li> <li>Educational / Cultural Spaces</li> <li>Private Space Landscaping</li> <li>Other Landscape Designs</li>	<ul> <li>Architect Design of the Year, Professional</li> <li>Emerging Architect Design of the Year, Student</li> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul>

(f) Arc	hitectural Lighting Designs	
•	Interior architectural lighting designs	
•	Exterior architectural lighting designs	
•	Landscape architectural lighting designs	
(g) Otl	her Architectural Designs	
•	Temporary / Pop-up structures	
•	Cultural Preservation/Restoration	
•	Religious Architecture	
•	Humanitarian Project Designs	
•	Off-Grid Architectural Designs	
•	Conceptual Architectural Designs	
• •	nterior	Interior Design of the Year, Professional
(a) Res	sidential Interior Design	• Emerging Interior Designer of the Year,
•	Luxury Living	Student
•	Affordable Homes	• Gold
•	Small Living Spaces	Silver
•	Residential Renovation Project	• Bronze
•	Rural Living	
•	Minimalist Living Design	
•	Sustainable Living Design	
•	Other Residential Interior Design	
(b) Int	erior Project Development	
•	Commercial	
•	Cultural	
•	Hospitality	
•	Industrial / Infrastructure	
•	Mixed Use	
•	Residential	
(c) (o)	mmercial Interior Design	
() (0)	Workspace Design	
•	Smart Office Design	
•	-	
-	Commercial Interior Lighting	
•	Creative Space Design	
•	Cafeteria / Office Canteen	
•	Innovative Meeting Spaces	
•	Retail / Shopping Centers Other Commercial Interior Design	
( N ( -	-	
(d) Inf	rastructure / Industrial Interior Design	
•	Factories and Production Spaces	
•	Warehousing Design	
•	Industrial Interior Design	
•	Transportation Hubs / Terminals	
•	Industrial Lighting Design	
•	Other Industrial Interior Designs	
(e) Cul	Itural / Community Interior Design	
•	Theaters and Auditoriums	
•	Galleries and Exhibition Spaces	
•	Museums and Heritage Centers	

• • • • • •	Religious Centers Educational Institutions Healthcare Institutions / Facilities Library / Learning Spaces Wellness / Fitness / Sports Lighting Design for Cultural / Community
(f) Spac	ces
•	Eco-Friendly Focus
•	Other Community Interior Designs
(g) Hos	pitality Interior Design
•	Hotels / Resorts
•	Restaurants
•	Cafes / Coffee Shops
•	Night-Clubs / Pubs
•	Spa / Health and Wellness Facility
(h) Oth	er Interior Designs
•	Temporary and Pop-Up Structures
•	Conceptual Projects Interior Design
•	Eco-Friendly Designs

# C2. The Inside (Berlin)

Award Category	Award Level
Inside (Bars & Restaurants, Education, Health and Fitness, Hotels, Public Buildings, Residential, Retail, Temporary / Meanwhile uses, Workplace (Large), Workplace (Small))	INSIDE World Interior of the year

## C3. IIDA Global Excellence Awards (USA)

Award Category	Award Level
<ul> <li>Corporate Space Large (1,000 square meters and above)</li> <li>Corporate Space Small (under 1,000 square meters)</li> <li>Education (elementary/secondary educational facilities, colleges/universities)</li> <li>Entertainment (casinos, performing arts centers, sports arenas, theatres)</li> <li>Healthcare (hospitals, outpatient clinics, medical facilities)</li> <li>Hotels (must include at least one (1) guest room image)</li> <li>Institutional (cultural, government/municipal spaces, libraries, religious spaces)</li> </ul>	<ul> <li>Category Winners</li> <li>Best of Competition</li> </ul>

	Public Spaces & Commercial Lobbies
	Residences Large (125 square meters and
	above)
•	Residences Small (under 125 square meters)
•	Restaurants, Lounges & Bars
•	Retail (stores, boutiques)
•	Sales Centers & Show Flats
•	Showrooms & Exhibition Spaces
•	Spas, Fitness Centers, & Gymnasiums

# C4. FX International Interior Design Awards (UK)

Award Category	Award Level
<ul> <li>Product of the year</li> <li>Bar or Restaurant</li> <li>Build to rent/prs</li> <li>Floor Covering</li> <li>Global Project</li> <li>Graphic - Sinage and Wayfinding</li> <li>Hotel</li> <li>Leisure or Entertainment Venue</li> <li>Lighting Design</li> <li>Lighting Product</li> <li>Mixed Use</li> <li>Museum or Exhibition Space</li> <li>Outside Space and Landscape Design</li> <li>Public, Leisure or Office Furniture</li> <li>Public Space Schemes</li> <li>Retails Space</li> <li>Surfaces</li> <li>UK Project of Year</li> <li>UK Workspace any size</li> <li>Workspace Large</li> <li>Workspace Small</li> </ul>	FX International Interior Design Award
Special Award	<ul> <li>Breakthrough Talent of the Year</li> <li>Product Designer of the Year</li> <li>Interior Design Practice of the Year</li> <li>Outstanding Lifetime Contribution to Design</li> </ul>

## C5. Frame Awards (Netherland)

Award Category	Award Level
<ul> <li>(i) Spatial Awards</li> <li>(a) Retail</li> <li>Single-Brand Store</li> <li>Multi-Brand Store</li> <li>Pop-Up Store</li> <li>Window Display</li> </ul>	Winner of the year award

(b) Ho	spitality	
•	Bar	
•	Restaurant	
•	Entertainment Venue	
•	Health Club	
(c) Wc		
•	Co-Working Space	
•	Small Office	
•	Large Office	
(d) Inc	titutions	
(a) ins	titutions	
•	Learning Space	
•	Healthcare Centre	
•	Governmental Interior	
•	Cultural Space	
(e) Re	sidences	
•	Small Apartment	
•	Large Apartment	
•	House	
•	Co-Living Complex	
•	co timig complex	
(f) Sho	ows	
•	Trade-Fair Stand	
•	Exhibition	
•	Set Design	
() =		
	ecutional Awards	Winner of the year award
(a)	Colour	,
(b)	Light	
(c)	Material	
(iii) Pr	oduct Awards	
(a)	Furniture	Winner of the year award
(b)	Lighting	
(b) (c)	Sanitary	
(c) (d)	Finishes	
	Accessories	
(e)		
(iv) Honorary Awards		
(a)	Emerging Designer	Winner of the year award
(b)	Designer	
	Client	
(c)	Lifetime Achievement	
(d)		

### C6. ICONIC Award (Germany)

Award Category	Award Level
<ul> <li>(i) Innovative Architecture</li> <li>Architecture</li> <li>Interior</li> <li>Product</li> <li>Communication</li> <li>Concept</li> <li>Innovative Material</li> </ul>	<ul> <li>(i) Special Categories</li> <li>Architects of the Year</li> <li>Interior Designers of the Year</li> <li>Architects' Client of the Year</li> <li>(ii) Winners of the Year</li> </ul>
<ul> <li>(iii) Interior products</li> <li>Bathroom and Wellness</li> <li>Building Fixtures</li> <li>Furniture</li> <li>Kitchen and Household</li> <li>Lighting</li> <li>Office and Workplace</li> <li>Outdoor Products</li> <li>Materials, Textiles, Surfaces</li> <li>Wall, Floor, Ceiling</li> </ul>	<ul> <li>(i) Special Categories</li> <li>Creator of the Year</li> <li>Brand of the Year</li> <li>(ii) Winners of the Year</li> <li>Best of the Best</li> <li>Winner and Selection</li> </ul>

## C7. World Architecture Festival (UK)

Award Category	Award Level
(i) Completed Buildings (Civic & Community, Creative Re-use, Culture, Display, Health, Higher Education & Reserach, Hotel & Leisure, House & Villa Rural/Coastal, House & Villa Urban/Suburban, Housing, Mixed-use, office, Production, Energy & Logistics, Retrofit, School, Shopping, Sport, Transport)	INSIDE World Interior of the year
<ul> <li>(ii) Future Projects</li> <li>(Civic, Commercial Mixed-use, Competition Entries, Culture, Education, Experimental, Health, House, Infrastructure, Leisure-Led Development, Masterplanning, office, Residential, Sport)</li> <li>(iii) Landscape</li> </ul>	

## (D) Product Design

### D1. Good Design Award (Japan)

Award Category	Award Level
<ul> <li>Accessories &amp; Wearable</li> <li>Personal Care</li> <li>Stationery and Hobby</li> <li>Household Goods</li> <li>Home Appliances</li> <li>Audio, Video Equipment</li> <li>ICT Equipment</li> <li>Equipment &amp; Facilities for Manufacturing and Medical Care</li> <li>Housing Fixtures</li> <li>Furniture/Equipment and Facilities for Office &amp; Public Space</li> <li>Mobility</li> <li>Housing (Detached House, Small Sized Housing Complex &amp; Cohousing)</li> <li>Housing (Medium to Large Sized Housing Complex &amp; Cohousing)</li> <li>Construction (Industry and Commercial Facility)</li> <li>Public Facility, Civil Structure &amp; Landscape</li> <li>Media &amp; Contents</li> <li>System &amp; Service</li> <li>Initiative and Activity for Regional</li> <li>Initiative and Activity for the General Public</li> </ul>	<ul> <li>(i) Good Design Award</li> <li>Good Design Grand Award</li> <li>Good Design Gold Award</li> <li>Good Focus Award (New Business Design)</li> <li>Good Focus Award (Design of Technique &amp; Tradition)</li> <li>Good Focus Award (Design of Community</li> <li>Development)</li> <li>Good Focus Award (Disaster Prevention &amp; Recovery Design)</li> </ul>

### D2. German Design Award (Germany)

<ul> <li>(i) Product Design</li> <li>(Al in Product Design Processes, Bath and Wellness, Buildings and Elements, Kitchen, Tabletop, Household, Design Classics and</li> <li>Re-editions, Furniture, Lifestyle and Fashion, Home Textiles and Home Accessories, Gardening and Outdoor Living, Sports, Outdoor Activities and Leisure, Baby and Child Care, Luxury Goods, Computer and Communication, Entertainment, Human-Machine-Interface, Material and Surfaces, Energy, Industry, Workshop and Tools, Medical, Rehabilitation and Health Care, Lighting, Office Furniture, Stationery, Retail, Conceptional Transportation, Aviation, Maritime and Railway, Automotive Parts and Accessories, Motorcycles, Passenger Vehicles, Public Design, Utility Vehicles, Bicycles and E-Bikes, Start-up, Universal Design)</li> <li>Gold</li> <li>Special Mention</li> <li>Winner</li> <li>Winner</li> </ul>	Award Category	Award Level
(ii) Communications Design	(Al in Product Design Processes, Bath and Wellness, Buildings and Elements, Kitchen, Tabletop, Household, Design Classics and Re-editions, Furniture, Lifestyle and Fashion, Home Textiles and Home Accessories, Gardening and Outdoor Living, Sports, Outdoor Activities and Leisure, Baby and Child Care, Luxury Goods, Computer and Communication, Entertainment, Human-Machine-Interface, Material and Surfaces, Energy, Industry, Workshop and Tools, Medical, Rehabilitation and Health Care, Lighting, Office Furniture, Stationery, Retail, Conceptional Transportation, Aviation, Maritime and Railway, Automotive Parts and Accessories, Motorcycles, Passenger Vehicles, Public Design, Utility Vehicles, Bicycles and E-Bikes, Start-up, Universal Design)	Special Mention

(Al in Communications Design, Audiovisual, Interactive User Experience, Online Publications, Design Classics and Re-editions, Web, Apps, Game Design, Integrated Campaigns and Advertising, Packaging, Corporate Identity, Brand Identity, Books and Calendars, Editorial, Official Documents, Posters, Cards and Photography, Typography, Event, Start-up, Universal Design)	
<ul> <li>(iii) Architecture</li> <li>(AI in Architecture and Metaverse Space Design, Architecture, Conceptual Architecture, Interior Architecture, Retail Architecture, Signage and Wayfinding, Fair and Exhibition, Urban Space and Infrastructure, Lighting Design, Start-up, Universal Design)</li> <li>(iv) Circular Design</li> </ul>	

# D3. International Design Excellence Award (USA)

Award Category	Award Level
<ul> <li>Automotive &amp; Transportation</li> <li>Branding</li> <li>Children's Products</li> <li>Concepts &amp; Speculative Design</li> <li>Consumer Technology</li> <li>Design Strategy</li> <li>Digital Interaction</li> <li>Environments</li> <li>Furniture &amp; Lighting</li> <li>Home</li> <li>Furniture &amp; Lighting</li> <li>Lifestyle &amp; Accessories</li> <li>Medical &amp; Health</li> <li>Office &amp; Accessories</li> <li>Outdoor &amp; Gardens</li> <li>Packaging</li> <li>Service Design</li> <li>Social Impact Design</li> <li>Sports &amp; Recreation</li> <li>Student Projects</li> </ul>	<ul> <li>(i) Primary Awards: <ul> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul> </li> <li>(ii) Special Awards: <ul> <li>Dark Blue – Chair's Award</li> <li>Light Blue – Curator's Choice</li> <li>Red – People's Choice</li> <li>Multicolor – Best in Show</li> </ul> </li> </ul>

## D4. Singapore Good Design Mark (Singapore)

Award Category	Award Level
(i) Architecture (Buildings, residential properties, office/industry spaces, retail/hospitality facilities, urban/landscape or other structures.)	
(ii) Digital Design (Apps/software, AR/VR, systems/service for public or professional use.)	Categories Winners
(iii) Experience Design (Service innovations designed in a customer-centric way, all aspects of user experience interacting with products and services, the environment or facilities.)	
(iv) Fashion Design (Apparel, garment, footwear, jewelry, accessories, wearables, fashion & textiles.)	
(v) Product Design (Automobiles/mobility vehicles, home appliances, office and home furniture, office and housing fixtures, building technology, food & beverage, equipment/machines, ICT equipment, consumer goods, healthcare tools & wearables, fashion & textile.)	
(vi) Spatial Design (Internal space and decoration of buildings, residential properties, office/industry spaces, retail/hospitality facilities, shops/showrooms, public spaces, civic spaces, outdoor pavilion, civic spaces, indoor/outdoor exhibitions, installations or other structures.)	
(vii) Sustainable Design (Any project that reduces or eliminates negative environmental impact through thoughtful designs and/or design processes. This concept can be applied across all design disciplines.)	
(viii) Visual Design (Visual communication, logo, tagline, typography, website, film/video, corporate identity, media, publishing, advertising campaign, annual reports, signage, events, and packaging.)	
(ix) Special Category: Health & Wellness	

### D5. Muse Design Awards (USA)

Award Category	Award Level
<ul> <li>Architectural Design</li> <li>Conceptual Design</li> <li>Fashion Design</li> <li>Furniture Design</li> <li>Interior Design</li> <li>Landscape Design</li> <li>Lighting Design</li> <li>Packaging Design</li> <li>Product Design</li> <li>Transportation Design</li> </ul>	<ul> <li>MUSE Design of the Year</li> <li>Platinum</li> <li>Gold</li> <li>Silver</li> </ul>

## D6. European Product Design Award (Hungary)

Award Category	Award Level
<ul> <li>(i) Professional Categories: <ul> <li>Household products</li> <li>Consumer Electronics</li> <li>Interface Design</li> <li>Personal</li> <li>Families &amp; Kids</li> <li>Educational</li> <li>Work (Office)</li> <li>Toys, Gaming &amp; Leisure</li> <li>Automotive &amp; Transport</li> <li>Industrial</li> <li>Eco Design</li> <li>Outdoor</li> <li>Pets</li> <li>Hobby &amp; Sports</li> <li>Event Supplies</li> <li>Beverage &amp; Food</li> <li>Packaging Design</li> <li>Conceptual (Design only or Prototype)</li> </ul> </li> <li>(ii) Student Categories: <ul> <li>Home (Household Products)</li> <li>Consumer Electronics</li> <li>Interface Design</li> <li>Personal</li> <li>Families &amp; Kid</li> <li>Educational</li> <li>Work (Office)</li> <li>Toy, Gaming &amp; Leisure</li> <li>Automotive &amp; Transport</li> <li>Industrial</li> <li>Eco Design</li> <li>Personal</li> <li>Families &amp; Kid</li> <li>Educational</li> <li>Work (Office)</li> <li>Toy, Gaming &amp; Leisure</li> <li>Automotive &amp; Transport</li> <li>Industrial</li> <li>Eco Design</li> </ul> </li> </ul>	<ul> <li>(i) Special Awards</li> <li>Product Design of the Year</li> <li>Emerging Design of the Year</li> <li>Innovation of the Year</li> <li>Design for Humanity</li> <li>(ii) Awards by Categories</li> <li>Professional - Top Design</li> <li>Professional - Winners</li> <li>Student - Top Design</li> <li>Student - Winners</li> </ul>

<ul> <li>Pets</li> <li>Hobby &amp; Sports</li> <li>Event Supplies</li> <li>Beverage &amp; Food</li> </ul>	
Event Supplies	
Beverage & Food	
Packaging Design	

#### D7. The Good Design Award (USA) (new)

For more than seven decades since its inception, The Chicago Athenaeum continues the organisation of the program to create an awareness about contemporary design and to honor both products and industry leaders in design and manufacturing that have chartered new directions for innovation and pushed the envelope for competitive products in the world marketplace. Good Design<sup>®</sup> was founded in Chicago in 1950 by Edgar Kaufmann, Jr., Eero Saarinen, and Charles and Ray Eames. Mort Goldsholl also created the iconic Good Design logo in 1950.

Each year, The Chicago Athenaeum presents the GOOD DESIGN® Awards Program for the most innovative and cutting-edge industrial, product, and graphic designs produced around the world.

Award Category		Award Level
	electronics medical furniture textiles industrial building materials hardware bath+accessories kitchen+appliances children's products floor+wall covering tabletop household personal transportation recycling lighting tools retail fittings office products environments graphic design packaging installation interactive media personal experience sports+recreation mobile applications multimedia	Winners

•	safety and security	
•	pet products	

### (E) Fashion Design

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## E1. The IDA's Fashion Design of the Year Award (USA)

Award Category	Award Level
<ul> <li>Accessory (Bags and luggage, Watches, Eyewear, Clothing Accessories (gloves, hats, belts, scarves, ties), Jewelry, Travel Accessories)</li> <li>Textile and Materials (New technology fabrics, textile/print design)</li> <li>Footwear (Boots, Casual Footwear, Formal Footwear, Elegant Footwear, Fortwear Innovation, Children's Footwear, Sustainable Footwear, Special purpose shoes, Sports/Performance Footwear)</li> <li>Haute Couture (Men, Women, Infant/teen/kids)</li> <li>Casual Wear (Men, Women, Infant/teen/kids)</li> <li>Other Fashion Designs (Avant-Garde, Cultural/Traditional Costumes, Sports / Performance Wear, Recycled/Sustainable Fashion, Sleepwear, Lingerie, Uniforms, Wedding, Pet Fashion)</li> <li>Pret-A-Porter (Men, Women, Infant/teen/kids)</li> </ul>	<ul> <li>Fashion Design of the Year, Professional</li> <li>Emerging Fashion Design of the Year, Student</li> <li>Gold</li> <li>Silver</li> <li>Bronze</li> </ul>

## E2. International Lab of Mittelmoda, The Fashion Award (Italy)

Award Category	Award Level
<ul> <li>(i) Fashion Design         <ul> <li>Womenswear / Manswear / Agender</li> <li>Knitwear</li> </ul> </li> </ul>	<ul> <li>(i) Main Awards</li> <li>"INNOVATION" Main Award</li> <li>"CREATIVITY" Main Award</li> </ul>
Materials	(ii) Category Awards
<ul> <li>(ii) Accessories:</li> <li>Shoes</li> <li>Bags</li> <li>Accessories and leather goods</li> <li>Eyewear / Jewelry</li> </ul>	<ul> <li>Menswear &amp; Womenswear</li> <li>Shoes Award</li> <li>Bags Award</li> <li>Theone Seasonless Award</li> <li>Italian Leather: A World Of Creativity And Sustainability</li> <li>Accessories Award (Eyewear, Jewelry, Bijoux, Hats, Foulard, Etc)</li> <li>Textile &amp; Materials Award</li> <li>Prato Circular &amp; Sustainability Award</li> </ul>

<ul><li>Ideabiella Young Creativeness Award</li><li>Winners</li></ul>

### E3. The Fashion Awards (UK)

Award Category	Award Level
Fashion	<ul> <li>Special Recognition Award</li> <li>Bfc Foundation Award</li> <li>British Menswear Designer Of The Year</li> <li>British Womenswear Designer Of The Year</li> <li>New Establishment - Menswear</li> <li>New Establishment – Womenswear</li> <li>Designer Of The Year</li> <li>Model Of The Year</li> <li>Special Recognition Award For Championing</li> <li>Young Designer Talent</li> <li>Outstanding Achievement Award</li> <li>Special Recognition Award</li> <li>Special Recognition Award</li> <li>Isabella Blow Award For Fashion Creator</li> <li>Pandora Leader Of Change Award</li> <li>Cultural Innovator</li> </ul>

### E4. Nagoya Fashion Contest (Japan)

Award Category	Award Level
Fashion	<ul> <li>Grand Prize</li> <li>Gold Prize</li> <li>Silver Prize</li> <li>Encouragement Prize</li> </ul>

### E5. LVMH PRIZE (France)

Award Category	Award Level
Fashion	Winners

#### E6. International Woolmark Prize (Australia) (new)

Founded in the 1950's, the International Woolmark Prize is the world's most prestigious award for rising fashion stars, investing in creativity and nurturing talent to positively shape the fashion industry.

Award Category	Award Level
Fashion	<ul> <li>The International Woolmark Prize</li> <li>The Karl Lagerfeld Award for Innovation</li> <li>The Woolmark Supply Chain Award</li> <li>Winners</li> <li>Finalists</li> </ul>

#### E7. World of WearableArt (New Zealand) (new)

The world's leading wearable art competition that showcases finalist garments from designers across the globe in a spectacular stage show in New Zealand.

Since it was established in 1987 WOW has embraced the worlds of art and design, running an international competition that culminates in a spectacular theatrical performance each year. The exhilarating WOW Show is a visual feast for audiences and an opportunity for designers to be recognised and celebrated on the world stage.

Experienced designers, first time entrants, and students, all bringing exceptional creative concepts to life. Anything that is wearable art can find a place on the stage, as long as it is original, innovative, and well executed.

Award Category	Award Level
Fashion	<ul><li>Winners</li><li>Runner-up</li></ul>

#### (F) Digital Media Design

#### F1. The Webby Awards (UK)

Award Category	Award Level
<ul> <li>(i) Websites and Mobile Sites</li> <li>(a) General Desktop &amp; Mobile Sites</li> <li>(Activism, Architecture, Art &amp; Design, Business</li> <li>Blog/Website, Charitable Organizations/Non-Profit,</li> <li>Community, Corporate Communications, Corporate</li> <li>Social Responsibility, Cultural Blog/Website, Cultural</li> <li>Institutions, Diversity, Equity &amp; Inclusion, Education,</li> <li>Employment, Entertainment, Events, Fashion, Style &amp;</li> <li>Beauty, Financial Services/Banking, Food &amp; Drink,</li> <li>Government &amp; Associations, Health &amp; Wellness, Law,</li> </ul>	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>

Magazine, Music, NetArt, News & Politics, Personal	
Blog/Website, Professional Services & Self-	
Promotion, Real Estate, School/University, Science, Shopping & Retail, Sports, Sustainability &	
Environment, Television, Film & Streaming, Travel &	
Lifestyle, Web Services & Applications, Weird)	
<ul> <li>(b) Features &amp; Design</li> <li>(Best Data Visualization, Best Homepage, Best</li> <li>Individual Editorial Feature- Ind/Brand/Org, Best</li> <li>Individual Editorial Feature-Media Company, Best</li> <li>Navigation/Structure, Best Practices, Best Use of</li> </ul>	
Animation or Motion, Graphics, Best Use of Photography, Best Use of Video or Moving, Image, Best User Experience, Best User Interface, Best Visual Design-Aesthetic, Best Visual DesignFunction,	
Best Writing (Editorial), Technical Achievement, Best Use of AI)	
<ul> <li>(c) Mobile Specific Features &amp; Design</li> <li>(Best Mobile User Experience, Best Mobile User</li> <li>Interface, Best Mobile Visual Design - Aesthetic, Best</li> <li>Mobile Visual Design - Function, Best</li> <li>Responsive/Adaptive Design for Mobile)</li> </ul>	
(d) Email Newsletters (Business, News & Technology, E-Commerce, Entertainment & Culture, Health, Wellness & Lifestyle)	
(e) Responsible Technology (Accessible Technology, Responsible AI, Responsible Information, Responsible Innovation)	
ii) Video	
(a) General Video	
(Animation, Art & Experimental, Comedy , Diversity & Inclusion,	
Documentary: Longform, Documentary: Shortform,	
Events & Live streams, Fashion & Beauty, Food &	
Drink, How-To, Explainer & DIY, Music, Music Video, News & Politics, Public Service & Activism,	Webby Award
Science & Education, Sports, Student, Technology,	Webby People's Voice Award
Trailer, Travel & Adventure, Variety & Reality ,	Official Honoree
Video Remixes/Mashups, Viral, Weird, Business, Interview/Talk Show, Health & Wellness, Kids &	
Family, Sustainability & Environment)	
(b) Performance & Craft	
(Best Art Direction, Best Editing, Best Individual	
Performance, Best Web Personality/Host, Best	
Writing, Technical Achievement, Best Use of AI)	

<ul> <li>(c) Video Series &amp; Channels</li> <li>(Animation, Documentary, Entertainment, Food &amp; Drink, How-to, Explainer &amp; DIY, Music, News &amp; Politics, Public Service &amp; Activism, Reality, Science &amp; Education, Sports, Travel &amp; Lifestyle, Variety, Diversity, Equity &amp; Inclusion, Sustainability &amp; Environment)</li> <li>(d) Immersive and Mixed Reality</li> <li>(360-Video, 360-Video: Branded, Animation, Best Use of Augmented Reality, Documentary, Entertainment, News, Volumetric/6-Degrees of Freedom)</li> <li>(e) Brand Entertainment</li> <li>(Animation, B2B, Comedy, Corporate Social Responsibility, Diversity, Equity &amp; Inclusion, Documentary, Events &amp; Live Streams, Experimental &amp; Weird, Fashion, Beauty &amp; Lifestyle, Health &amp; Wellness, Long Form, Media &amp; Entertainment, Music, Public Service &amp; Activism, Scripted, Series, Short Form, Sports, Unscripted, Viral Marketing)</li> </ul>	
<ul> <li>(iii) Advertising, Media &amp; PR</li> <li>(a) Branded Content</li> <li>(Auto &amp; Auto Services, B2B, Diversity, Equity &amp; Inclusion, Fashion, Beauty &amp; Lifestyle,</li> <li>Food &amp; Beverage, Health, Wellness &amp; Pharmaceutical, Media &amp; Entertainment, Products</li> <li>&amp; Services, Public Service &amp; Activism, Sustainability &amp; Environment, Tourism &amp; Leisure)</li> </ul>	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>
<ul> <li>(b) Advertising Campaigns</li> <li>(B2B Campaign, Best Community Engagement, Best</li> <li>NFT or Web3 Campaign, Best Partnership or</li> <li>Collaboration, Best Social Impact Campaign, Best</li> <li>Video Campaign, Brand Strategy, Corporate Social</li> <li>Responsibility Campaign, Digital Campaign,</li> <li>Integrated Campaign, Launch or Drop, Real-Time</li> <li>Response Campaign, Social Media Campaign)</li> </ul>	
(c) Media (Best Media Strategy, Best Use of Data Driven Media, Best Use of Earned Media, Best Use of Mobile Media, Best Use of Native Advertising, Best Use of Online Media, Best Use of Social Media)	
(d) PR Campaigns (B2B Campaign, Best Cause Related Campaign, Best Event Activation, Best Influencer Endorsements, Best Launch, Best Community, Engagement, Best Viral PR Campaign, Real-Time Response)	
(e) Individual	

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<ul> <li>(Augmented Reality, Branded Content, Experience Marketing, Game or Application, In-Game Advertising, Installation or Experience, Online Guerrilla &amp; Innovation, Social Video, Student, Video Ad Longform, Video Ad Short Form, Viral Marketing)</li> <li>(f) Craft Best Art Direction, Best Copywriting, Best Multimedia Storytelling, Best Original Music or Music Supervision, Best Use of AI &amp; Machine Learning, Best Use of Animation or Motion Graphics, Best Use of Video or Moving Image, Best Video Editing)</li> </ul>	
<ul> <li>(iv) Apps &amp; Software</li> <li>(a) General App</li> <li>(Art, Culture, and Events, Education, Science &amp; Reference, Entertainment and Sports, Kids and Family, Financial Services/Banking, Health &amp; Fitness, Services &amp; Utilities, Shopping and Retail, Sports, Travel, Work &amp; Productivity)</li> </ul>	
<ul> <li>(b) Apps Features</li> <li>(Best dApp, Best Practices, Best Streaming Service, Best Use of AI &amp; Machine Learning, Best Use of Augmented Reality, Best Use of Voice Technology, Best Use of Web3 Technology, Best User</li> <li>Experience, Best User Interface, Best Visual</li> <li>Design-Aesthetic, Best Visual Design-Function, Connected Products &amp; Wearables, Experimental &amp; Innovation, Integrated Mobile Experience, Technical Achievement)</li> </ul>	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>
(c) Software Services & Platforms (Creative Production, CRM & Data Management, E- Commerce, HR & Employee Experience, Learning & Education, Marketing & Content Management, Productivity & Collaboration)	
(v) Social (a) General Social (Animals, Art & Culture, Celebrity/Fan, Comedy, Diversity, Equity & Inclusion, Education & Discovery, Entertainment, Fashion & Beauty, Food & Drink, Health & Wellness, News & Politics Public Service & Activism, Sports, Sustainability & Environment, Television & Film, Weird)	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>
(b) Social Video Short Form (Arts & Entertainment, Culture & Lifestyle, Diversity & Inclusion Diversity, Equity & Inclusion, Education & Science, Events & Live streams, Health & Wellness, How-To, Explainer, & DIY, Music & Performance, News & Politics, Public Service, Social Impact & Activism, Sports, Television & Film )	

(c) Social Content Series (Arts, Culture & Lifestyle, Diversity, Equity & Inclusion, Education & Science, Food & Drink, Interview/Talk Show, News & Politics, Sports, Television & Film, Travel)	
(d) Social Campaigns (Arts, Culture & Lifestyle, B2B, Diversity, Equity & Inclusion, Education & Science, Events & Live streams, Fashion, Beauty & Retail, Food & Drink, Kids & Family, Public Service & Activism, Television & Film)	
<ul> <li>(e) Features</li> <li>(Best Community or Fan Engagement, Best Content Series, Best Creator, Best Creator or Influencer</li> <li>Collaboration, Best Influence, Best Overall Social</li> <li>Presence-Brand, Best Overall Social Presence-</li> <li>Media/Entertainment, Best Partnership or</li> <li>Collaboration, Best Photography</li> <li>&amp; Design, Best Social Campaign, Best Social Video</li> <li>Series, Best Use of AI, Best Use of</li> <li>Filters/Lenses, Best Use of Stories, Best Use of</li> <li>Vertical Video, Best Use of Video, Experimental &amp; Innovation, Promotions &amp; Contests)</li> </ul>	
(vi) Podcasts (a) Shows (Advice & How-To, Arts & Culture, Business, Comedy, Creativity & Marketing, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Health & Wellness, History, Interview/Talk Show, Kids, & Family, Lifestyle, Music, News & Politics, Public Service & Activism, Science & Education, Scripted (Fiction), Sports, Sustainability & Environment, Technology, Television & Film)	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>
(b) Individual Episodes (Arts & Culture, Business, Comedy, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Featured Guest, Health, Wellness & Lifestyle, Interview/Talk Show, Kids & Family, News & Politics, Science & Education, Sports, Scripted (Fiction), Television & Film)	
(c) Limited-Series & Specials (Business, Crime & Justice, Diversity, Equity & Inclusion, Documentary, Health, Science & Education, Interview/Talk Show, News & Politics, Scripted (Fiction))	
(d) Features	

(Best Branded Podcast or Segment, Best Host, Best Indie Podcast, Best Indie Podcast, Limited Run, Best Individual Episode, Best Limited Series, Best Live Podcast Recording, Best Partnership or Collaboration, Best Series, Best Video Series, Best Writing, Experimental & Innovation, Original Music Score / Best Sound Design)	
<ul> <li>(vii) Games <ul> <li>(a) General Games</li> <li>(Action &amp; Adventure, Independent Creator, Kids &amp;</li> <li>Family, Public Service &amp; Social Impact, Puzzle, Trivia &amp;</li> <li>Word Games)</li> </ul> </li> <li>(b) Features <ul> <li>(Best Art Direction, Best Game Design, Best</li> <li>Music/Sound Design, Best User Experience,</li> <li>Technical Achievement)</li> </ul> </li> </ul>	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>
<ul> <li>(viii) AI, Metaverse &amp; Virtual <ul> <li>(a) General Metaverse Experiences</li> <li>(Arts, Fashion &amp; Culture, Entertainment, Sports &amp; Music, Food &amp; Drink, Games, Public Service &amp; Activism, Retail &amp; Shopping, Science &amp; Education)</li> <li>(b) General Virtual Experiences</li> <li>(Arts, Fashion, Retail &amp; Culture, Best Features, Business &amp; Technology, Diversity, Equity &amp; Inclusion, Entertainment, Sports &amp; Music, Public Service &amp; Activism, Science &amp; Education)</li> <li>(c) Virtual Video Features</li> <li>(Best Audience Integration, Best Festival / Conference, Best Real Time Experience, Technical Achievement)</li> <li>(d) AI Apps and Experiences</li> <li>(Arts, Culture &amp; Events, Diversity, Equity &amp; Inclusion, Experimental &amp; Innovation, Fashion, Beauty &amp; Lifestyle, Financial Services / Banking, Health &amp; Wellness, Media &amp; Entertainment, Products &amp; Services, Public Service &amp; Activism, Services &amp; Utilities, Tourism &amp; Leisure, Work &amp; Productivity)</li> </ul></li></ul>	<ul> <li>Webby Award</li> <li>Webby People's Voice Award</li> <li>Official Honoree</li> </ul>

### F2. IxDA Interaction Awards (USA)

Award Category	Award Level
<ul> <li>Connecting</li> <li>Engaging</li> <li>Empowering</li> <li>Expressing</li> <li>Disrupting</li> <li>Optimizing</li> </ul>	<ul> <li>Interaction Awards Best in Concept</li> <li>Interaction Awards Best in Student</li> <li>Interaction Awards Best in Show</li> <li>Interaction Awards Best in Category (Connecting/Engaging/ Empowering/ Expressing/ Disrupting/Optimizing)</li> <li>Interaction Awards The People's Choice</li> <li>Interaction Awards Future Voice</li> </ul>

## F3. UX Design Awards (Germany)

Award Category	Award Level
(i) Product Market-ready products, services and experiential environments.	<ul> <li>Award of the jury</li> <li>UX Design Award   Product</li> <li>UX Design Award   Concept</li> <li>UX Design Award   New Talent</li> </ul>
(ii) Concept Prototypes, MVPs, service concepts, conceptual environments, foresight studies and research projects.	
(iii) New Talent Bachelor's and master's projects from all over the world.	

## (G) Design Education

## G1. Core77 Design Awards (USA)

Award Category	Award Level
<ul> <li>Apps &amp; Platforms</li> <li>Branding &amp; Identity</li> <li>Built Environment</li> <li>Commercial Equipment</li> <li>Consumer Technology</li> <li>Design for Social Impact</li> <li>Emerging Technologies</li> <li>Furniture &amp; Lighting</li> <li>Gaming Accessories</li> <li>Health &amp; Wellness</li> <li>Home &amp; Living</li> <li>Interaction</li> <li>Lifestyle Accessories</li> <li>Packaging</li> <li>Robotics</li> </ul>	<ul> <li>Notable</li> <li>Winner</li> <li>Runner Up</li> <li>Student Winner</li> <li>Student Runner Up</li> <li>Student Notable</li> </ul>

•	Speculative Design	
•	Sports & Recreation	
•	Sustainability	
•	Tools	
•	Toys & Play	
•	Transportation	
•	Visual Communication	

# $\rightarrow$ 6 Local Awards

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HKDA Global Design Awards 2025 香港設計師協會環球設計大獎 (GDA) 2025	● Gold 金獎 ● Global Top 10 環球十大設計大獎
Hong Kong Design Centre DFA 2022/2023/2024/2025 亞洲最具影響力設計獎 (DFA) 2022/2023/2024/2025	<ul> <li>Grand 大獎</li> <li>Gold 金獎</li> <li>Silver 銀獎</li> </ul>
Hong Kong Smart Design Awards 2022/2023/2024/2025 香港智營設計大賞 2022/2023/2024/2025	● Winners 得獎者
Kam Fan Awards 2022/2023/2024/2025 金帆廣告大獎 2022/2023/2024/2025	● Gold 金獎 ● Silver 銀獎
Asia Pacific Interior Design Awards 2022/2023/2024/2025 亞太區室內設計大獎 2022/2023/2024/2025	● Gold 金獎 ● Silver 銀獎
BDA Brand Award 2023 / 2024 / 2025 (Former: BDA Brand Design Awards) (New) BDA 品牌大獎 2023 / 2024 / 2025 (前稱: 最佳設計 品牌大獎) (New) <u>https://bda.hkda.hk/</u>	<ul> <li>(i) BDA Brand Design Awards 2023</li> <li>Hall of Fame Awards</li> <li>Grand Award of the Year</li> <li>Excellence in Best Aesthetics Value Awards</li> <li>Excellence in Best Distinctiveness Awards</li> <li>Excellence in Best Innovativeness Awards</li> <li>Excellence in Best Marketability Awards</li> <li>Excellence in Best Sustainability Awards</li> </ul>
	<ul> <li>(ii) BDA Brand Design Awards 2024 / BDA Brand</li> <li>Award 2025</li> <li>Best of the Best</li> <li>Grand Award of the Year</li> <li>Best Brand Image Awards</li> </ul>

<ul> <li>Best Innovation Brand Awards</li> <li>Best Market Value Brand Awards</li> <li>Best Sustainability Brand Awards</li> </ul>
<ul> <li>Best Sustainability Brand Awards</li> </ul>
Best User Experience Brand Awards